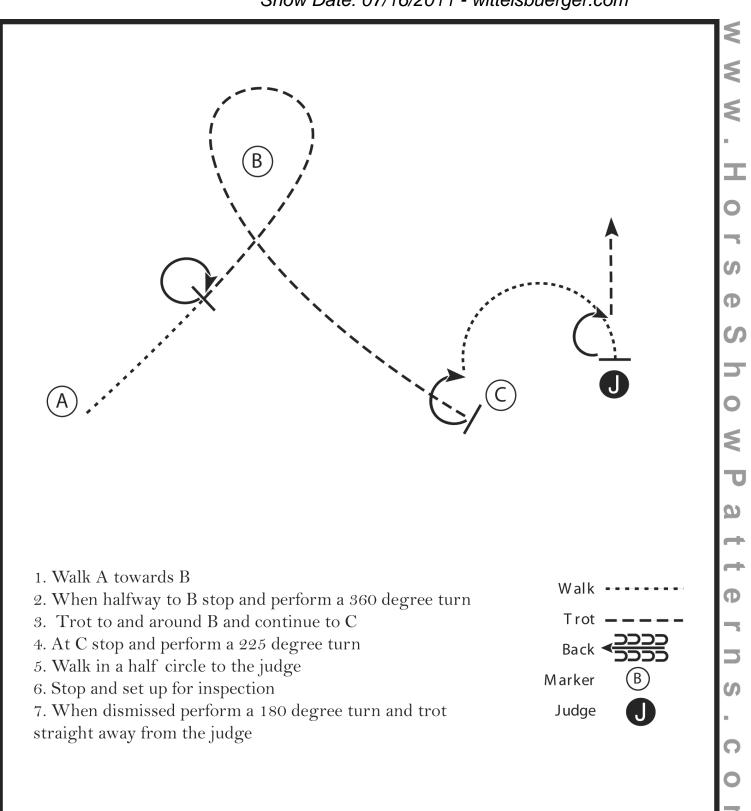
## **Showmanship (Amateur)**

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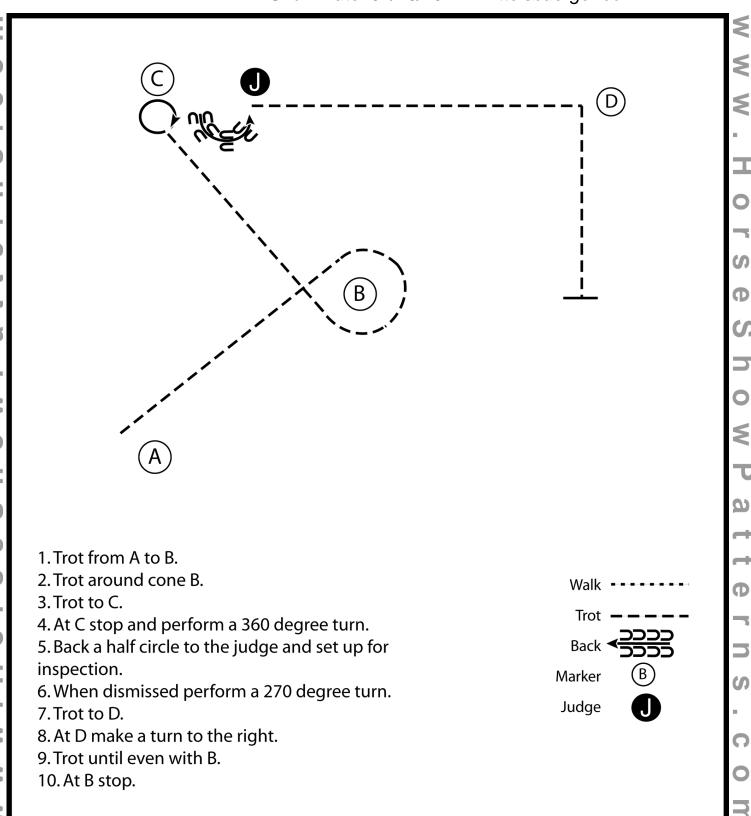


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[Showmanship/3]

## **Showmanship (Youth)**

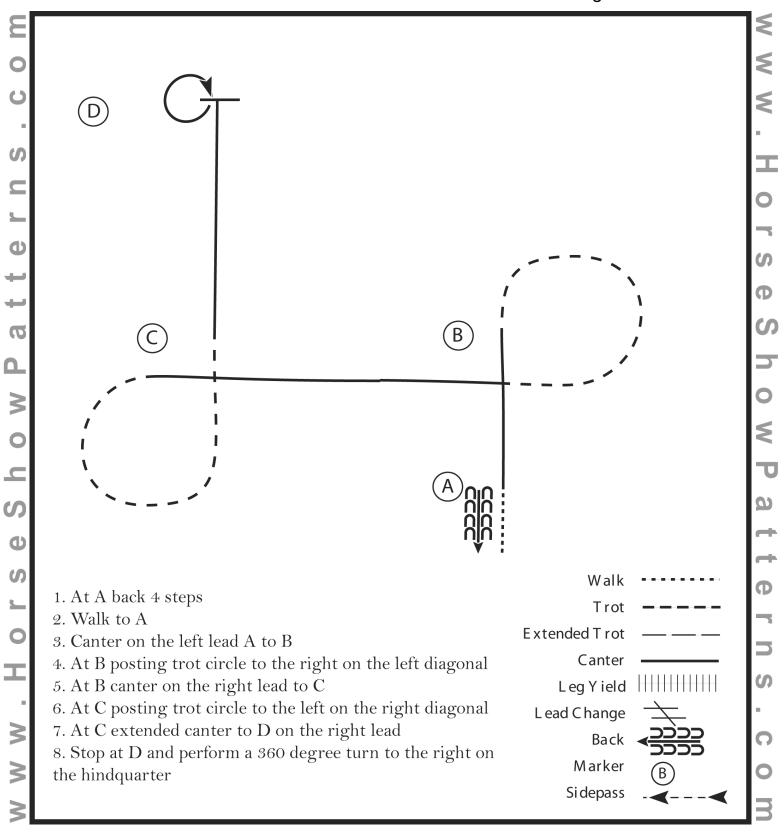
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[Showmanship/3]

## **Hunt Seat Equitation (Amateur)**

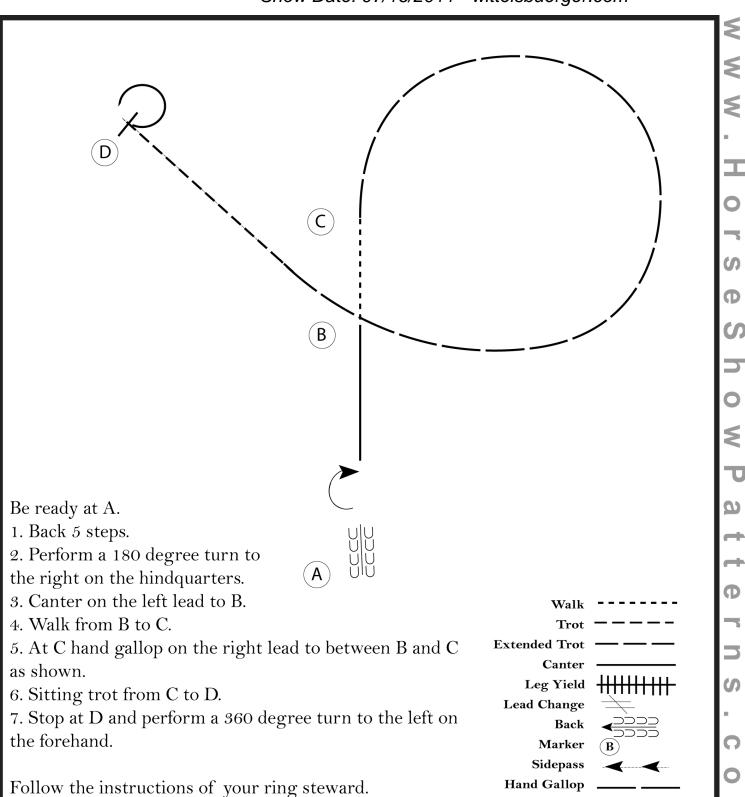
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[Hunt Seat Equitation/3]

## **Hunt Seat Equitation (Youth)**

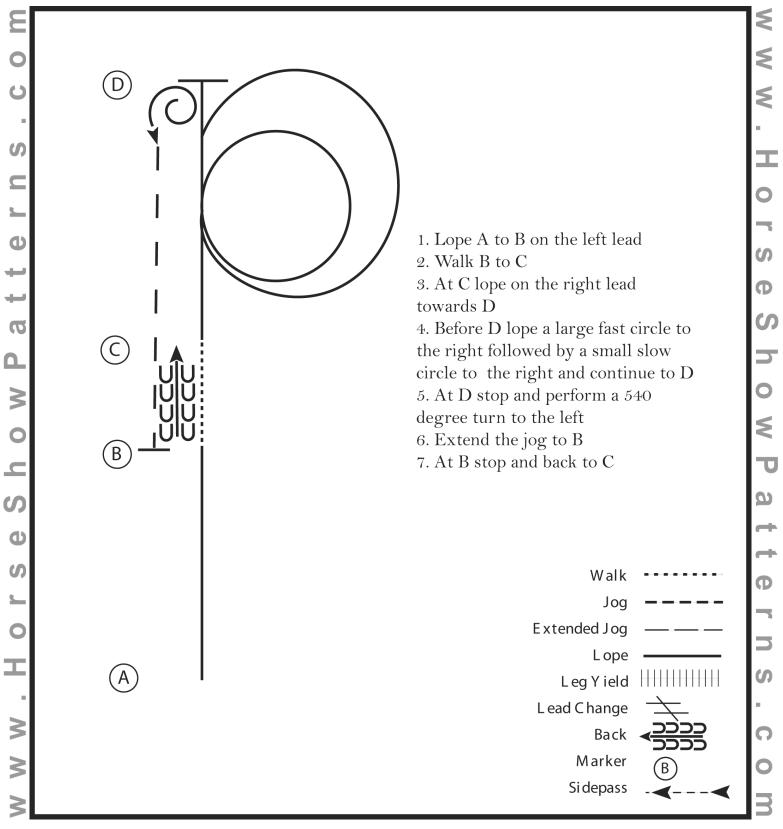
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[Hunt Seat Equitation/3]

### Horsemanship (Amateur)

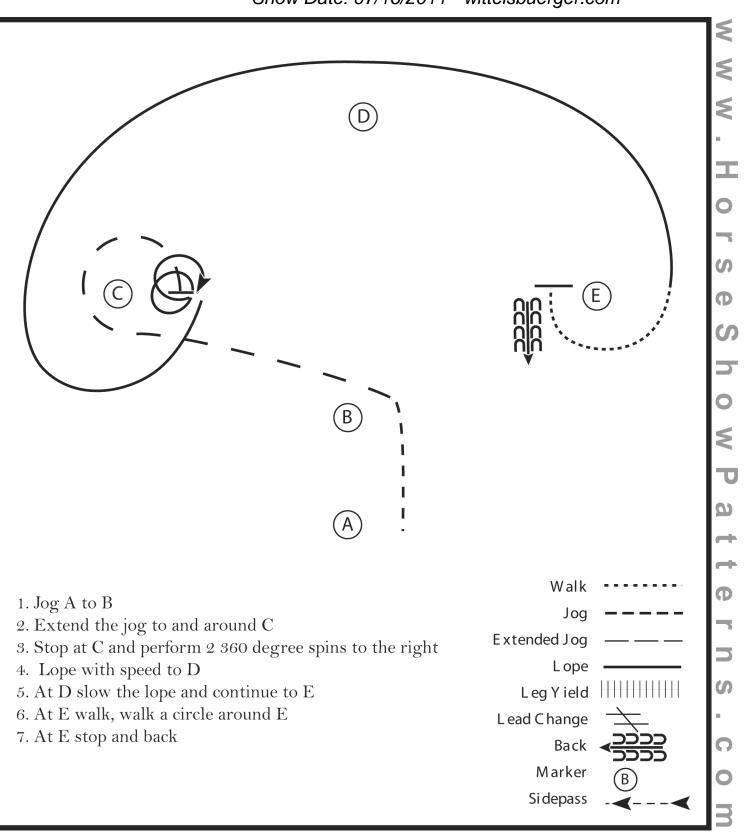
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[Western Horsemanship/3]

## Horsemanship (Youth)

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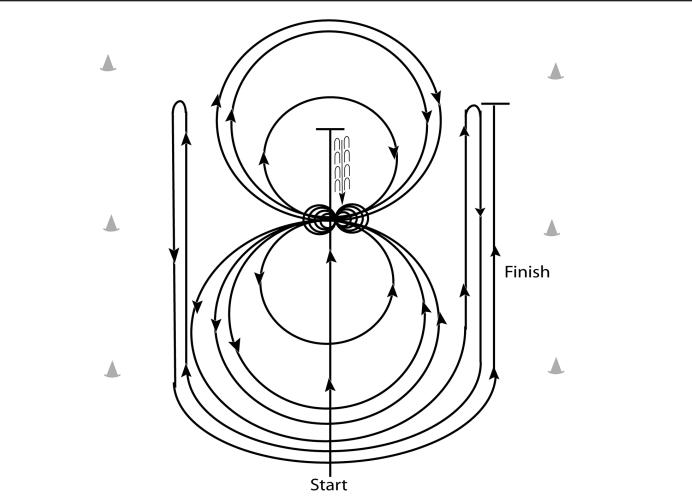
[Western Horsemanship/3]

# seShowPatt

## **European Team Cup**

## **Reining (Amateur)**

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- 1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (3m). Hesitate.
- 2. Complete four spins to the right.
- 3. Complete four and one-quarter spins to the left so that horse is facing the left wall or fence. Hesitate.
- 4. Beginning on the left lead, complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 5. Complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
- 6. Begin a large fast circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (6.09m) from the wall or fence no hesitation.
- 7. Continue back around the previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (6.09m) from the wall or fence no hesitation.
- 8. Continue back around previous circle but do not close this circle. Run up right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Hesitate to demonstrate completion of the pattern.

Rider may drop bridle to the designated judge.

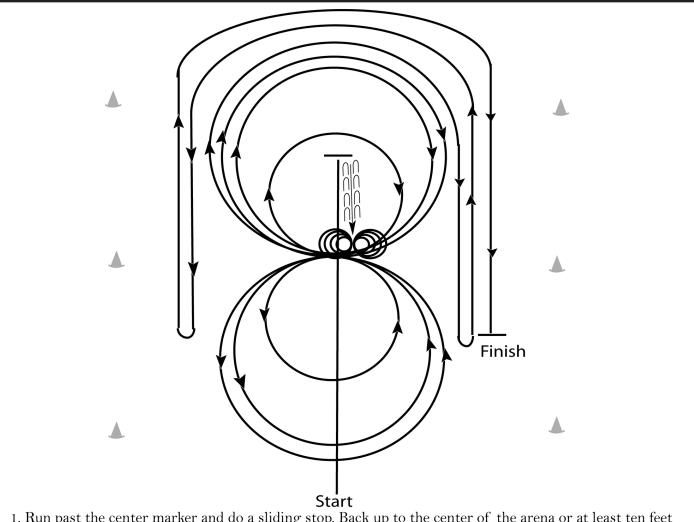
[Reining/AQHA]

# seShowPatt

## **European Team Cup**

## **Reining (Youth)**

Show Date: 07/16/2011 - wittelsbuerger.com



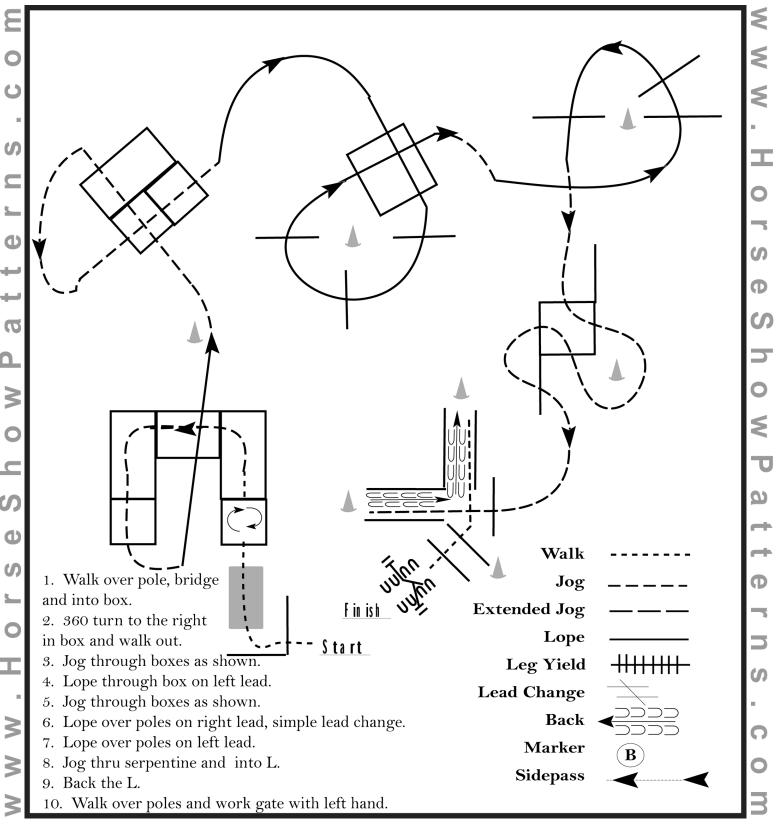
- 1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (3m). Hesitate.
- 2. Complete four spins to the right.
- 3. Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate.
- 4. Beginning on the right lead, complete three circles to the right: the first two circles large and fast, the third circle small and slow. Change leads at the center of the arena.
- 5. Complete three circles to the left: the first circle small and slow, the next two circles large and fast. Change leads at the center of the arena.
- 6. Begin a large fast circle to the right but do not close this circle. Run down the right side of the arena past the center marker and do a left rollback at least twenty feet (6.09m) from the wall or fence no hesitation.
- 7. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center and do a right rollback at least twenty feet (6.09m) from the wall or fence no hesitation.
- 8. Continue back around previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Hesitate to demonstrate completion of pattern.

Rider may dismount and drop bridle to the designated judge.

[Reining/AQHA]

## Trail (Amateur/Youth)

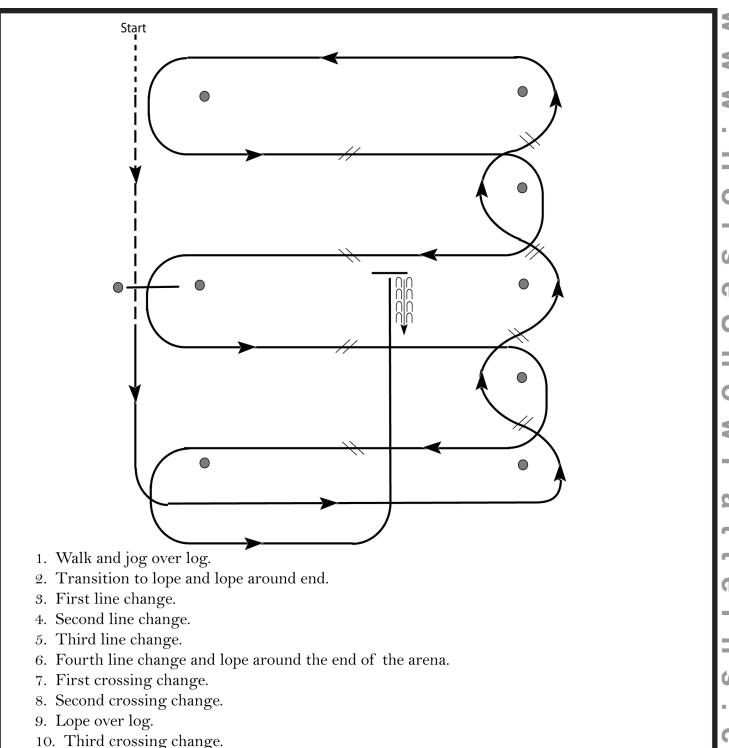
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[Trail/3]

## Western Riding (Amateur/Youth)

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11. Fourth crossing change.

12. Lope up the center, stop and back.

[Western Riding/Open]