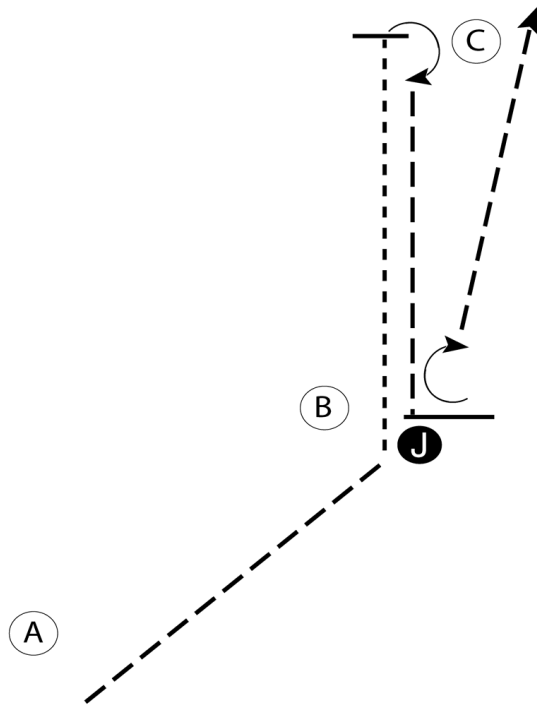


# NQHA The Dutch Championship 2020

## Showmanship at Halter (NQHA)

Show Date: 9/11- 10 - 2020



Be ready at A.

1. Trot from A to B.
2. Walk from B to C.
3. Stop and perform a 180 degree turn.
4. Trot to Judge and stop. Set up for inspection.
5. When dismissed, perform a 180 degree and trot off.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Back	←
Marker	ⓑ
Judge	ⓙ

Pattern Provided by:

**NQHA**

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m

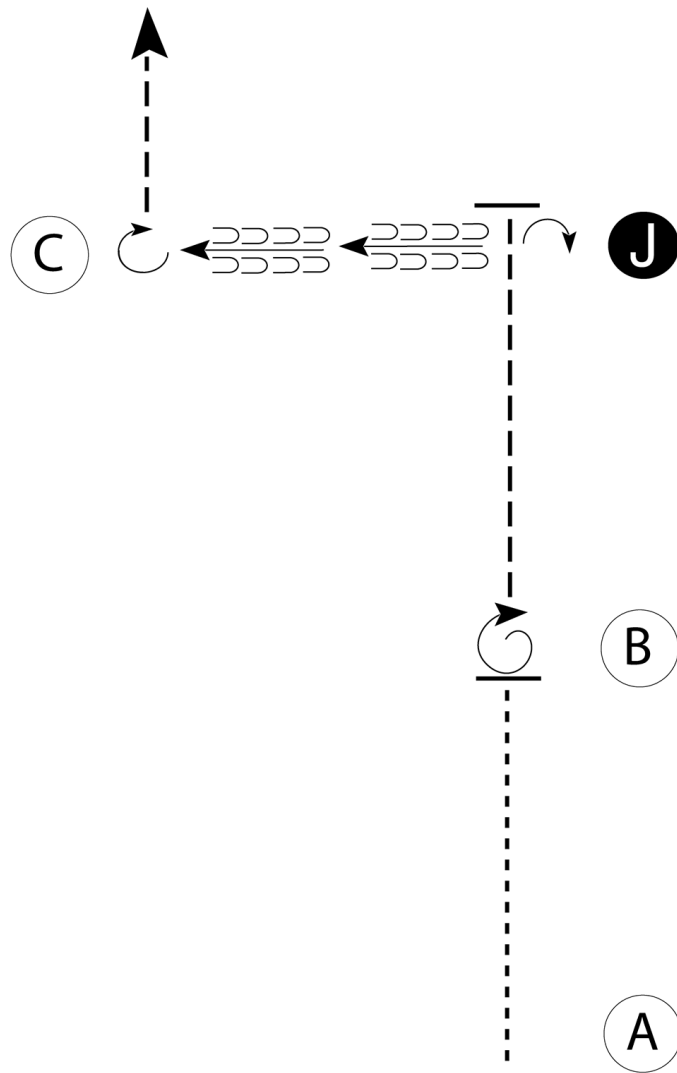
# NQHA The Dutch Championship 2020

## Showmanship At Halter (L1 Youth, L1 Amateur)

Show Date: 9/11- 10 - 2020

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Walk A to B.
2. Stop at B and perform a 360 degree turn.
3. Trot until even with Judge.
4. Stop and perform a 90 degree turn; set up for inspection.
5. When dismissed, back to C.
6. Perform a 270 degree turn and trot straight away.

Walk	-----
Trot	- - - - -
Back	← ⊞ ⊞ ⊞ ⊞
Marker	⊙ (B)
Judge	⊙ (J)

Follow the instructions of your ring steward.

Pattern Provided by:

**NQHA**

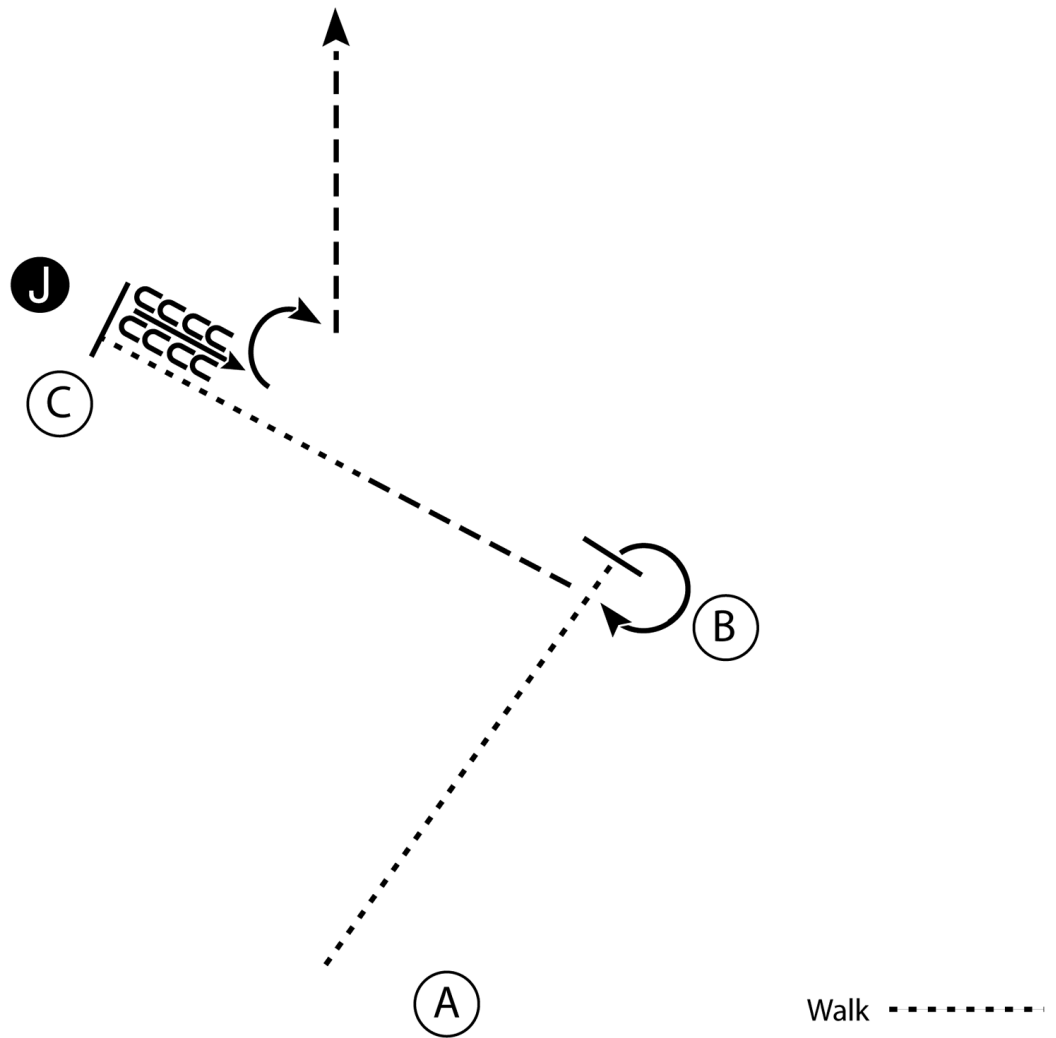
# NQHA The Dutch Championship 2020

## Showmanship At Halter (Youth, Amateur, Select)

Show Date: 9/11- 10 - 2020

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Walk from A to B.
2. Stop and perform a 270 degree turn.
3. Trot half way to C, break to walk and walk to C.
4. Stop and set up for inspection.
5. When dismissed back four steps.
6. Perform a 90 degree turn and trot to line-up.

Walk .....  
Trot ———  
Back ←————  
Marker (B)  
Judge (J)

Pattern Provided by:

**NQHA**

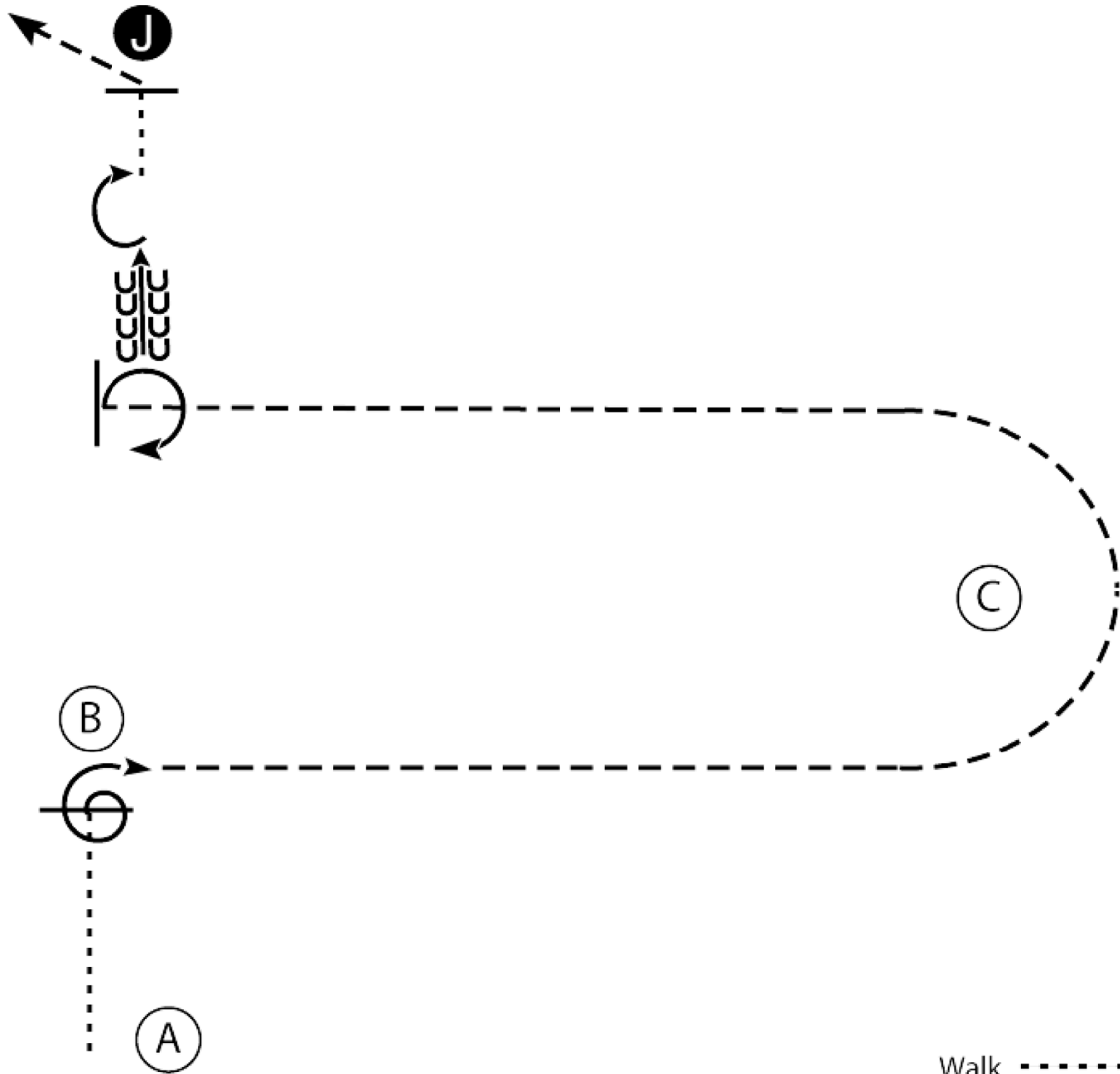
# NQHA The Dutch Championship 2020

## Showmanship At Halter (Trophy)

Show Date: 9/11- 10 - 2020

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Walk from A to B. At B stop.
2. Perform a 450 degree turn and trot around C.
3. Stop when even with B. Perform a 270 degree turn and back 5 steps.
4. Perform a 180 degree turn. Walk to the Judge and set up for inspection.
5. When dismissed trot to the line-up.

Walk .....  
Trot - - - - -  
Back ←  
Marker (B)  
Judge (J)

Pattern Provided by:

**NQHA**

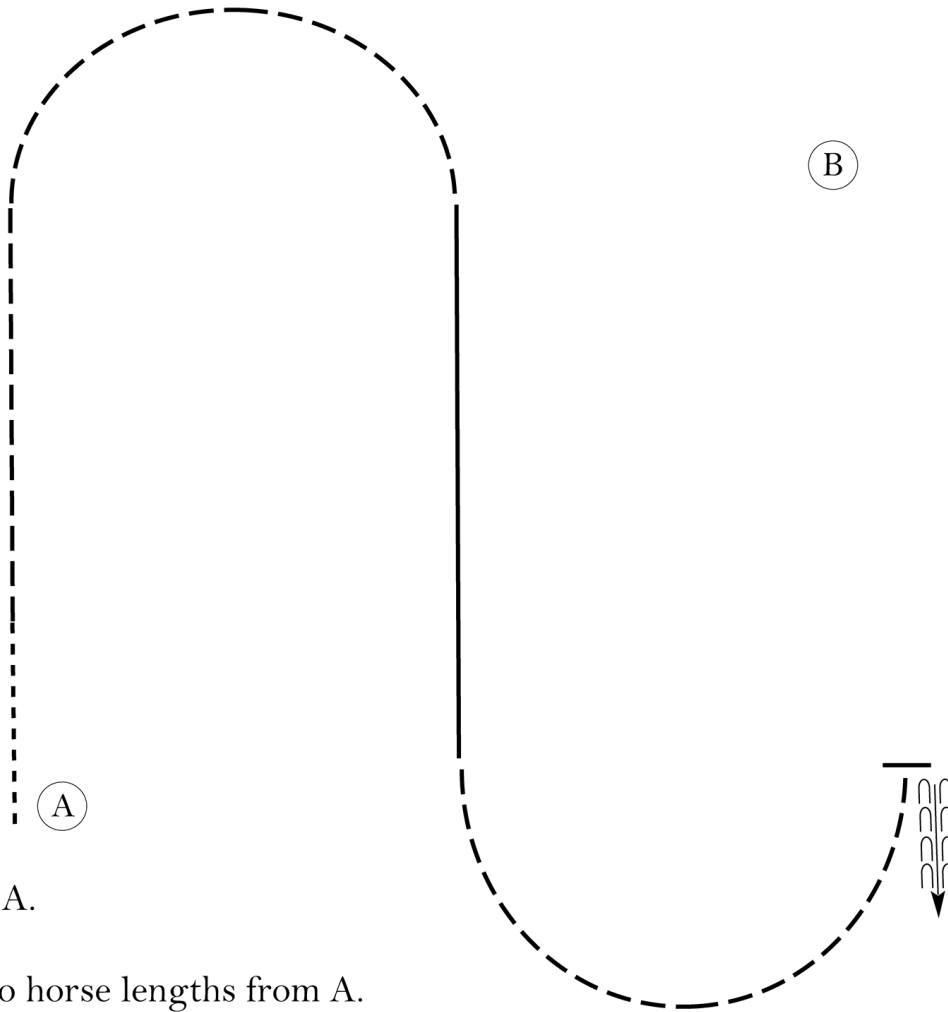
# NQHA The Dutch Championship 2020

## Hunt Seat Equitation (NQHA)

Show Date: 9/11- 10 - 2020

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Walk two horse lengths from A.
2. Trot forward on the left diagonal and a half circle until even with B.
3. Canter on the left lead until even with A.
4. Trot a half circle on the right diagonal until even with A.
5. Stop and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↙ ↘
Back	← ← ← ← ←
Marker	⊙
Sidepass	← — — — — →
Hand Gallop	— — — — —

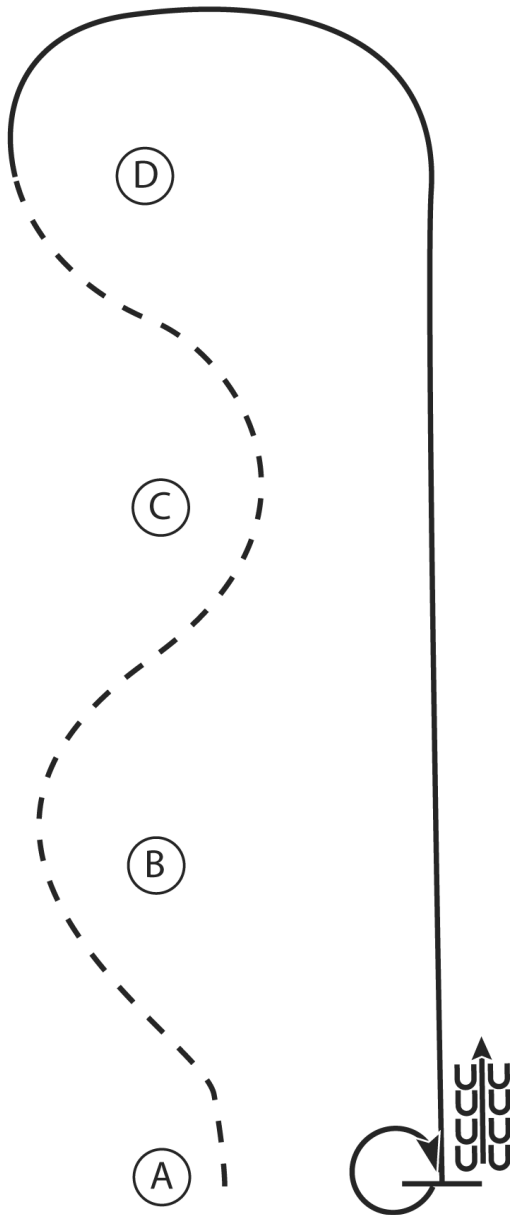
Pattern Provided by:

**NQHA**

# NQHA The Dutch Championship 2020

## Hunt Seat Equitation (L1Youth, L1Amateur)

Show Date: 9/11- 10 - 2020



1. Posting trot around A and B
2. When between B and C perform a sitting trot around C to D
3. At D canter on the right lead around D to A
4. At A stop and perform a 360 degree turn to the right on the hindquarters
5. Back 4 steps

Walk	.....
Trot	- - - - -
Extended Trot	- - - - -
Canter	—————
Leg Yield	
Lead Change	↘
Back	←←←←← ←←←←←
Marker	(B)
Sidepass	←- - - - -

Pattern Provided by:

**NQHA**

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m

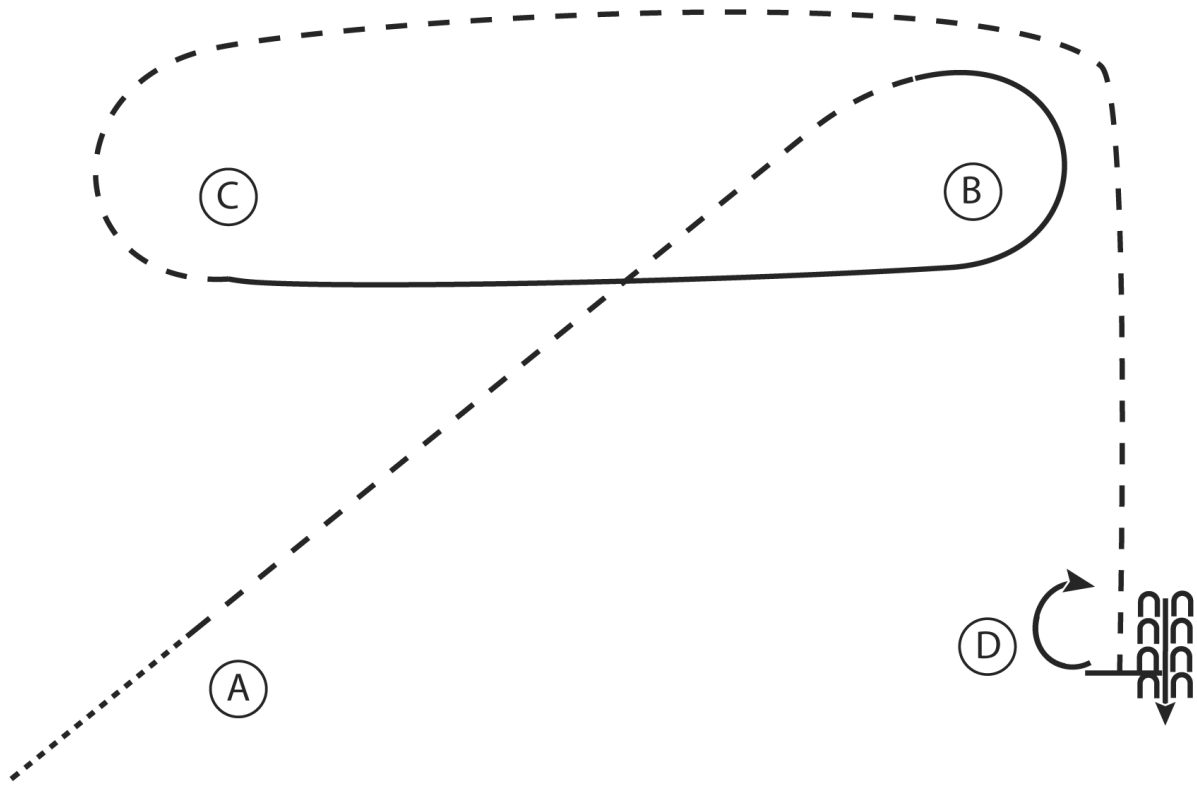
# NQHA The Dutch Championship 2020

## Hunt Seat Equitation (Youth, Amateur, Select)

Show Date: 9/11- 10 - 2020

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Walk to A
2. Sitting trot to B
3. At B canter on the right lead around B to C
4. At C posting trot around C and B to D
5. At D stop and perform a 180 degree turn to the right on the hindquarters
6. Back 4 steps

Walk	.....
Trot	-----
Extended Trot	-----
Canter	—————
Leg Yield	
Lead Change	—/—
Back	←←←←
Marker	(B)
Sidepass	←-----→

Pattern Provided by:

**NQHA**

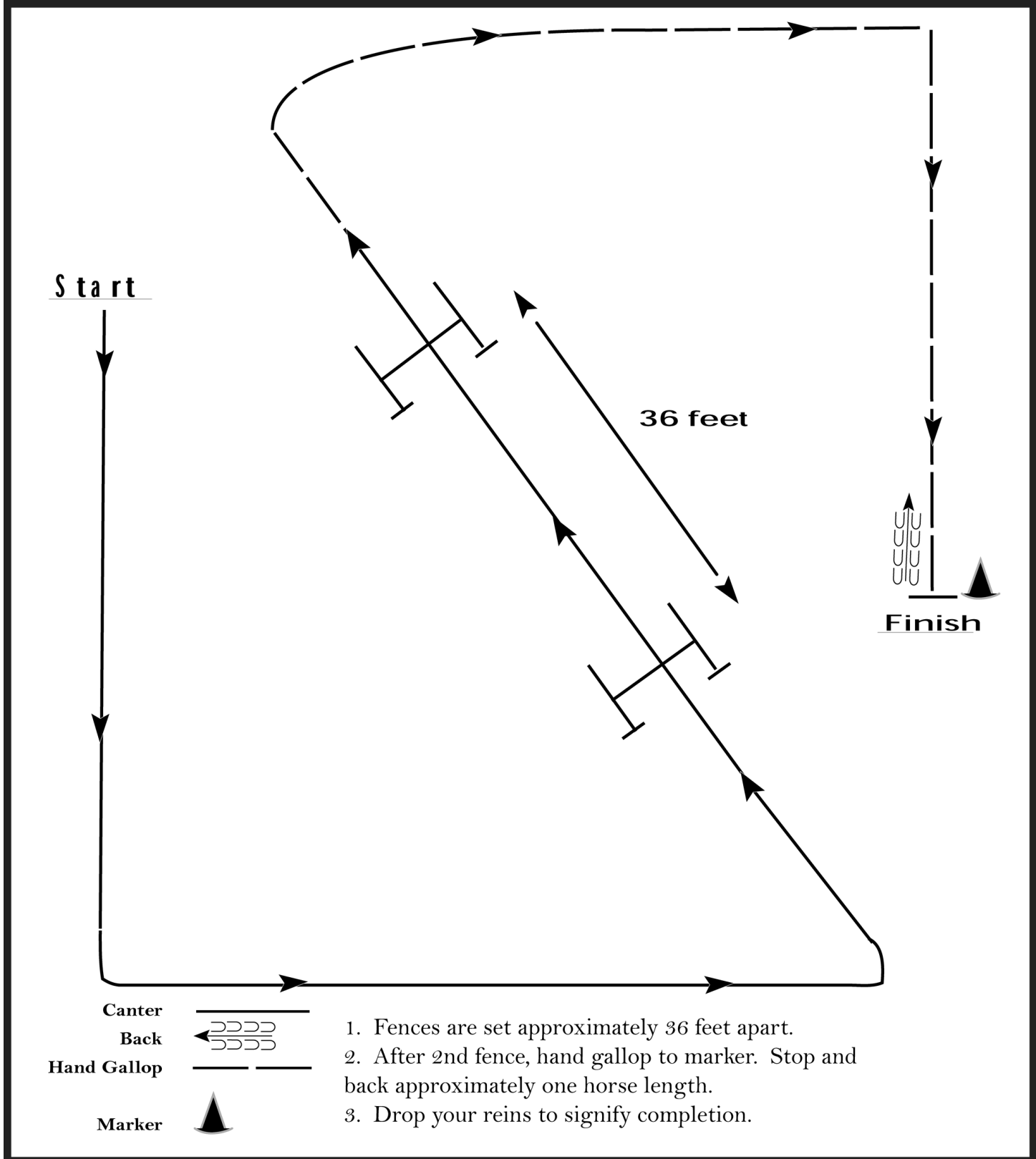
# NQHA The Dutch Championship 2020

## Hunter Hack (Open)

Show Date: 9/11- 10 - 2020

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Pattern Provided by:

**NQHA**



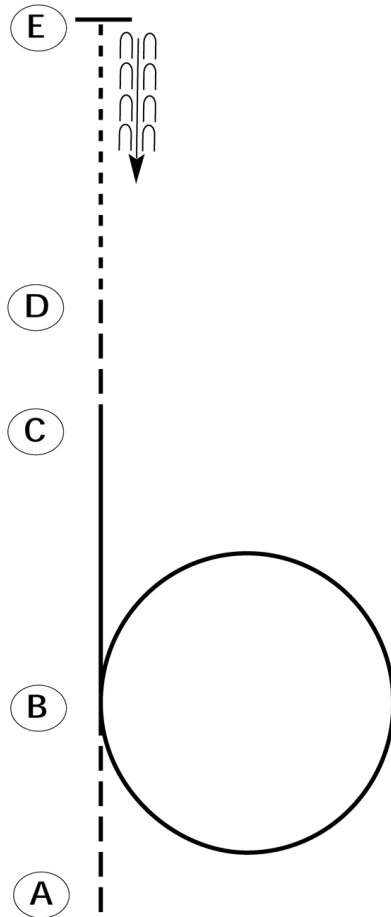
# NQHA The Dutch Championship 2020

## Western Horsemanship (NQHA)

Show Date: 9/11- 10 - 2020

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Jog to B.
2. Lope a circle to the right at B.
3. Continue to lope to C.
4. Jog C to D.
5. Walk D to E.
6. Stop at E and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← ← ← — — —
Marker	Ⓚ
Sidepass	← — — — →

Pattern Provided by:

**NQHA**

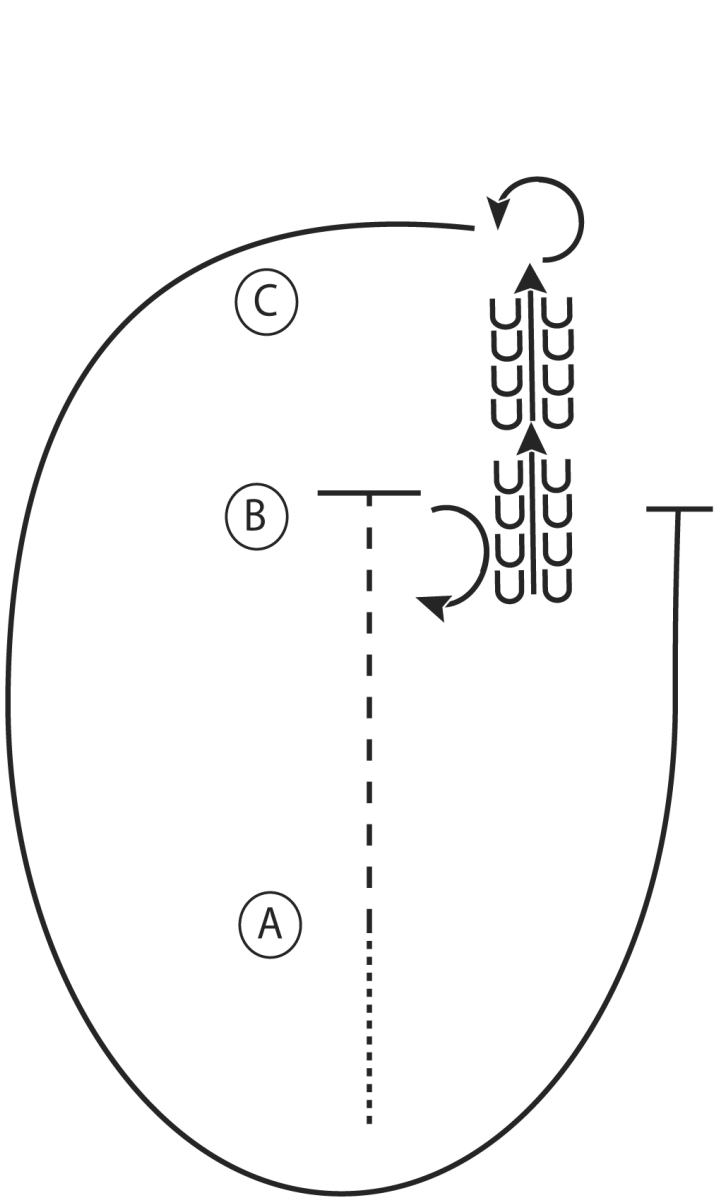
# NQHA The Dutch Championship 2020

## Western Horsemanship (L1Youth, L1Amateur)

Show Date: 9/11- 10 - 2020

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1. Walk to A
2. Jog A to B
3. Stop at B and perform a 180 degree turn to the right
4. Back to C
5. At C perform a 270 degree turn to the left
6. Lope a circle around A, returning to B
7. Stop at B

Walk	.....
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	↘
Back	← 333 ← 333
Marker	⊙ (B)
Sidepass	← - - - →

Pattern Provided by:

**NQHA**

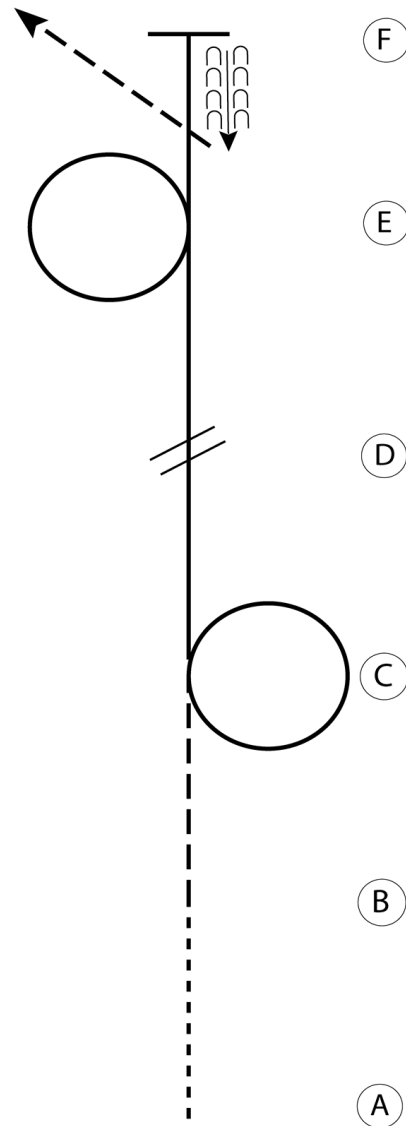
# NQHA The Dutch Championship 2020

## Western Horsemanship (Youth, Amateur, Select)

Show Date: 9/11- 10 - 2020

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Walk from A to B
2. Jog from B to C
3. At C lope a circle on the right lead to the right
4. At D perform a simple or flying lead change
5. At E lope a circle to the left on the left lead
6. At F stop and back one horse length
7. Jog to the exit

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← C C C C C
Marker	⊙ B
Sidepass	←-----→

Pattern Provided by:

**NQHA**

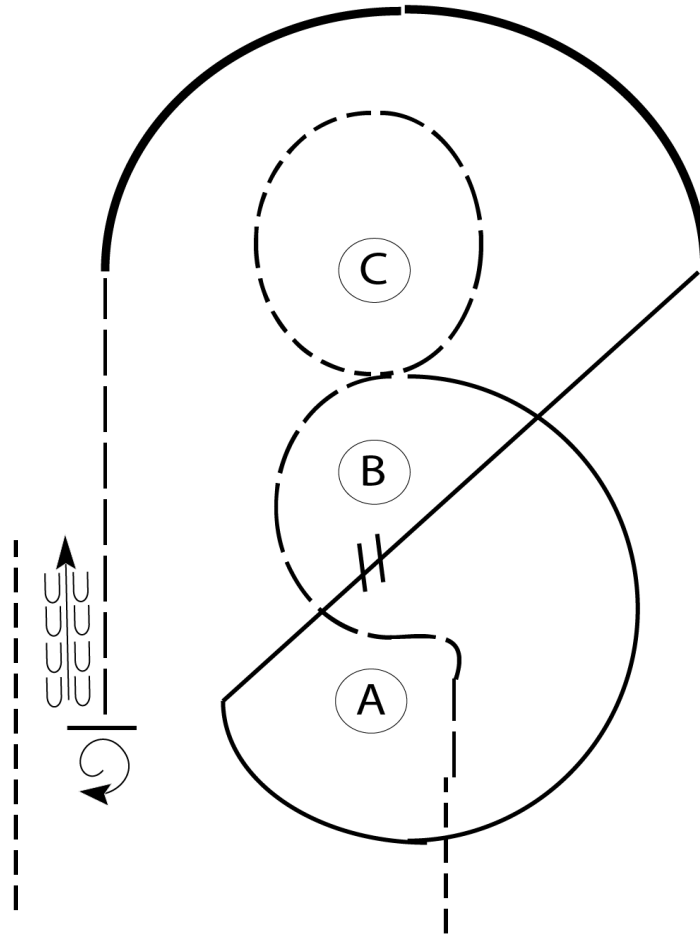
# NQHA The Dutch Championship 2020

## Western Horsemanship (Trophy)

Show Date: 9/11- 10 - 2020

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Be ready before A.

1. Begin at a jog and build to an extended jog by the time you reach A. Extend the jog through A, B and C as shown.
2. At the top of C, slow to a jog and jog a half circle.
3. Right lead lope around A as shown.
4. Change leads between A and B.
5. Lope left lead then extend the lope in a half circle around C.
6. When even with C, extend the jog until even with A and stop.
7. Perform a full turn right then back approximately one horse length.
8. Jog to exit.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	
Lead Change	⋈
Back	←
Marker	(B)

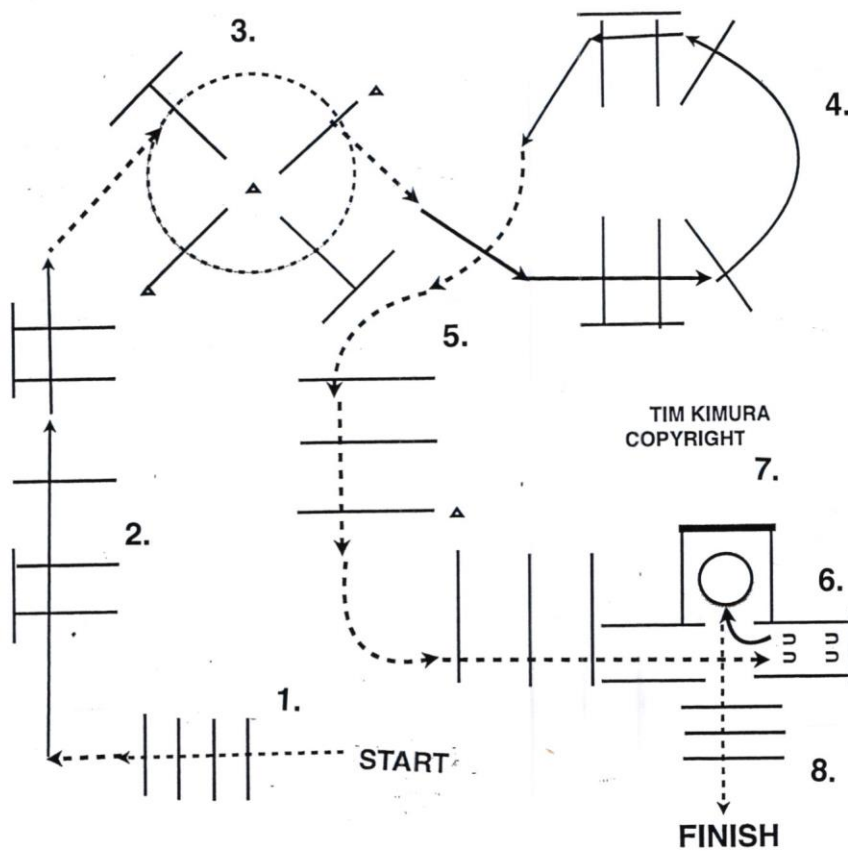
Pattern Provided by:

**NQHA**

# NQHA The Dutch Championship 2020

## Trail(Amateur, Select)

Show Date: 9/11- 10 - 2020

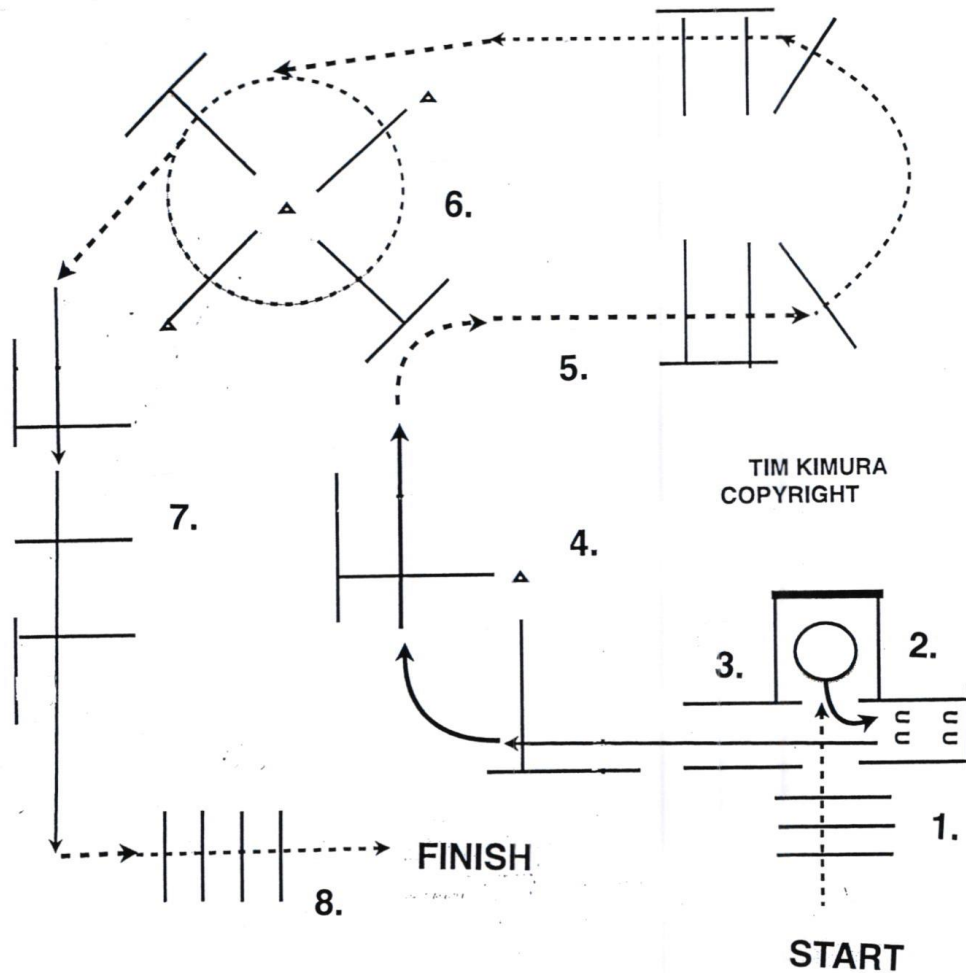


1. Jog over poles.
2. Lope over poles (RL).
3. Jog over spoke.
4. Lope over (LL).
5. Break to the jog , jog over poles into chute.
6. Back thru L Between poles.
7. Execute a 360 turn either way.
8. Walk out chute, walk over pols.

# NQHA The Dutch Championship 2020

## Trail (L1 Open, L1 Amateur)

Show Date: 9/11- 10 - 2020

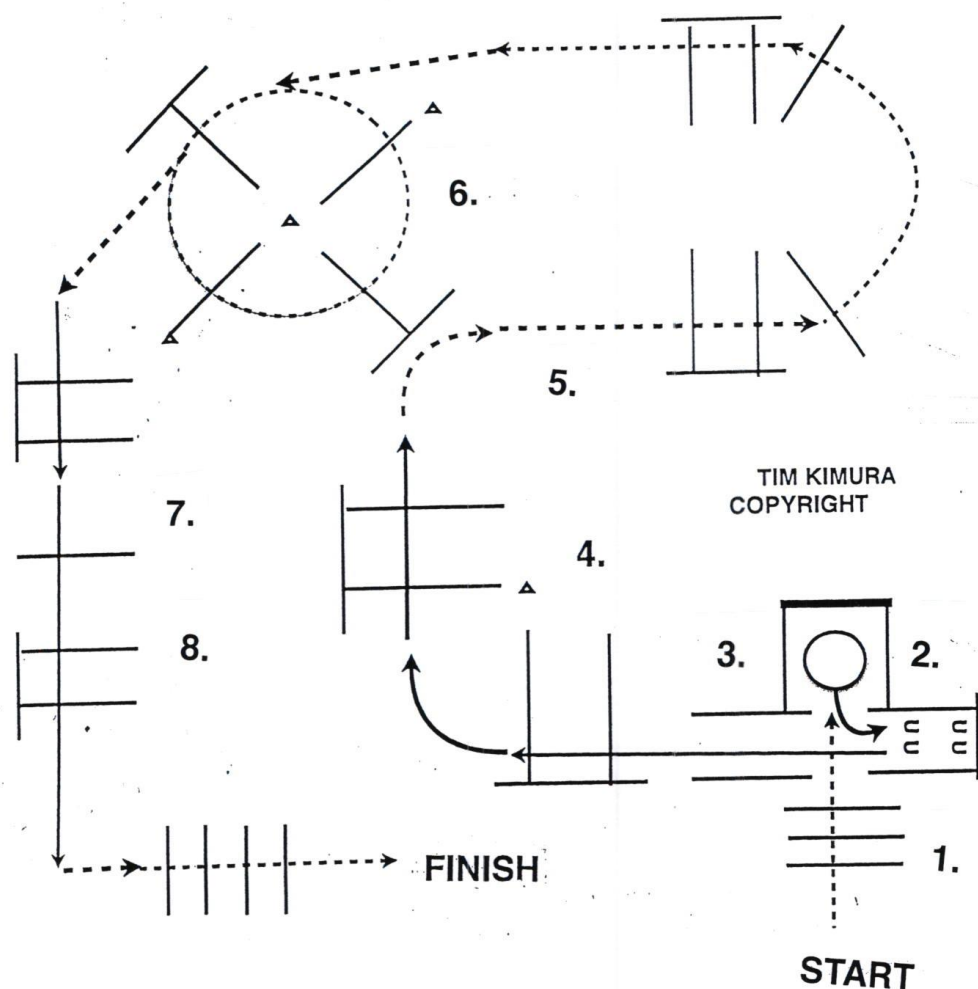


1. Walk over poles and into box.
2. Execute a 360 turn either way.
3. Back out box, around corner.
4. Lope over poles (RL).
5. Break to jog, jog over poles.
6. Jog around spoke.
7. Lope over poles (LL).
8. Break to jog, jog over poles.

# NQHA The Dutch Championship 2020

## Trail (Trophy)

Show Date: 9/11- 10 - 2020

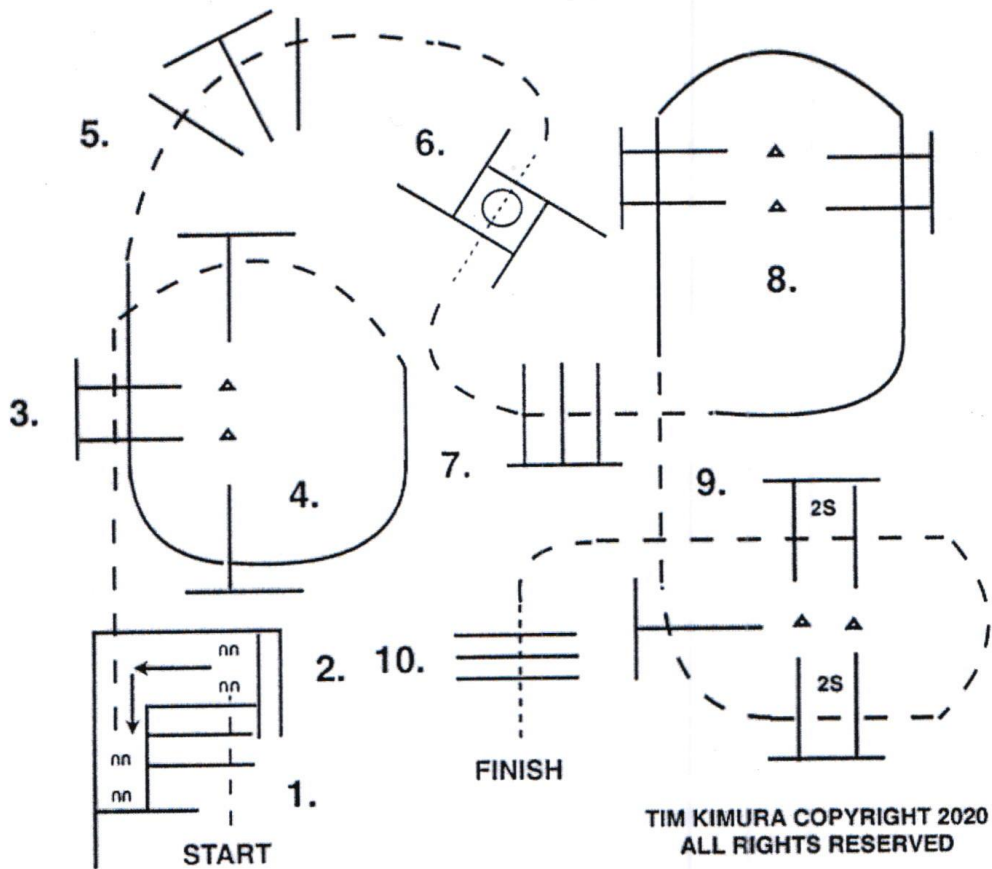


1. Walk over poles and into box.
2. Execute a 360 turn either way.
3. Back out box, around corner.
4. Lope over poles (RL).
5. Break to jog, jog over poles.
6. Jog around spoke.
7. Lope over poles (LL).
8. Break to jog, jog over poles.

# NQHA The Dutch Championship 2020

## Trail (NQHA)

Show Date: 9/11- 10 - 2020



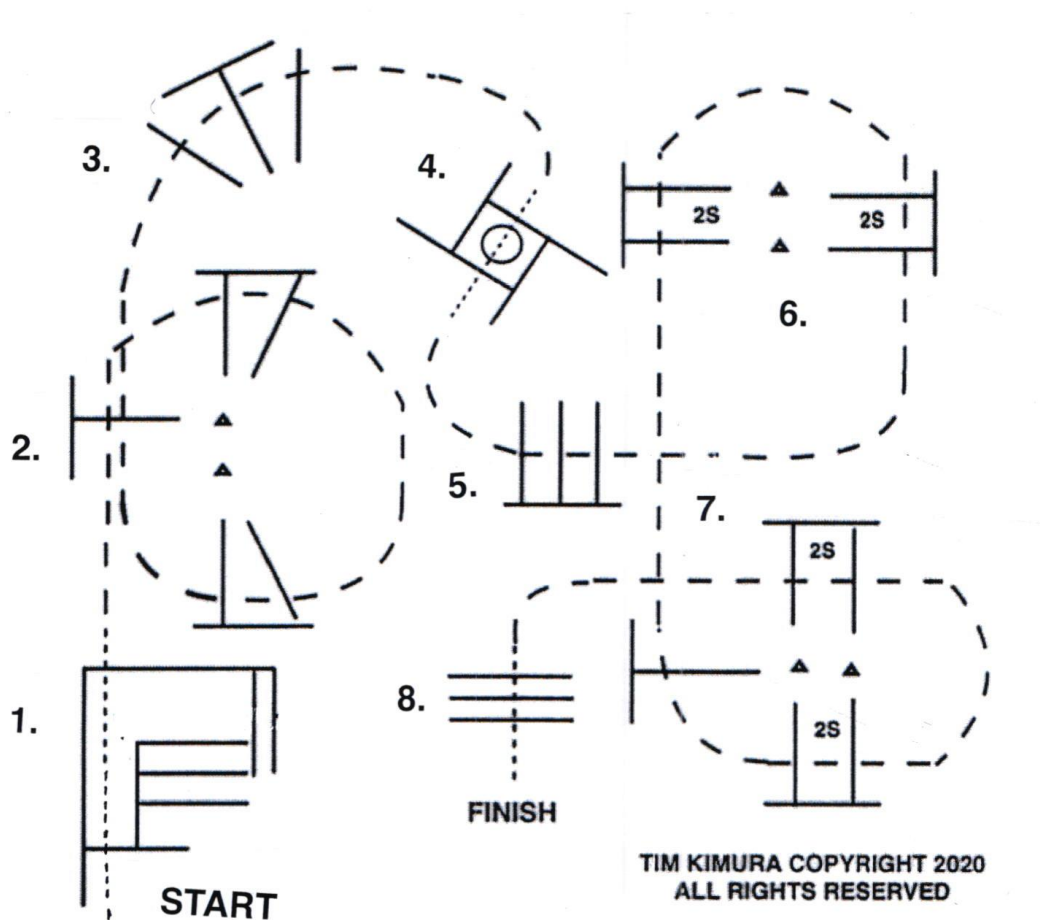
1. Walk Over poles, into chute and stop.
2. Side pass left ,then back into chute.
3. Jog out chute, jog over poles
4. Lope over poles (RL).
5. Break to jog, jog over poles.
6. Stop or break to walk, walk into box. Execute a 360 turn either way, walk out box.
7. Jog over poles.
8. Lope over poles (LL).
9. Break to jog, jog over poles.
10. Stop or break to walk, walk over poles.



# NQHA The Dutch Championship 2020

## Trail (NQHA In Hand Trail)

Show Date: 9/11- 10 - 2020

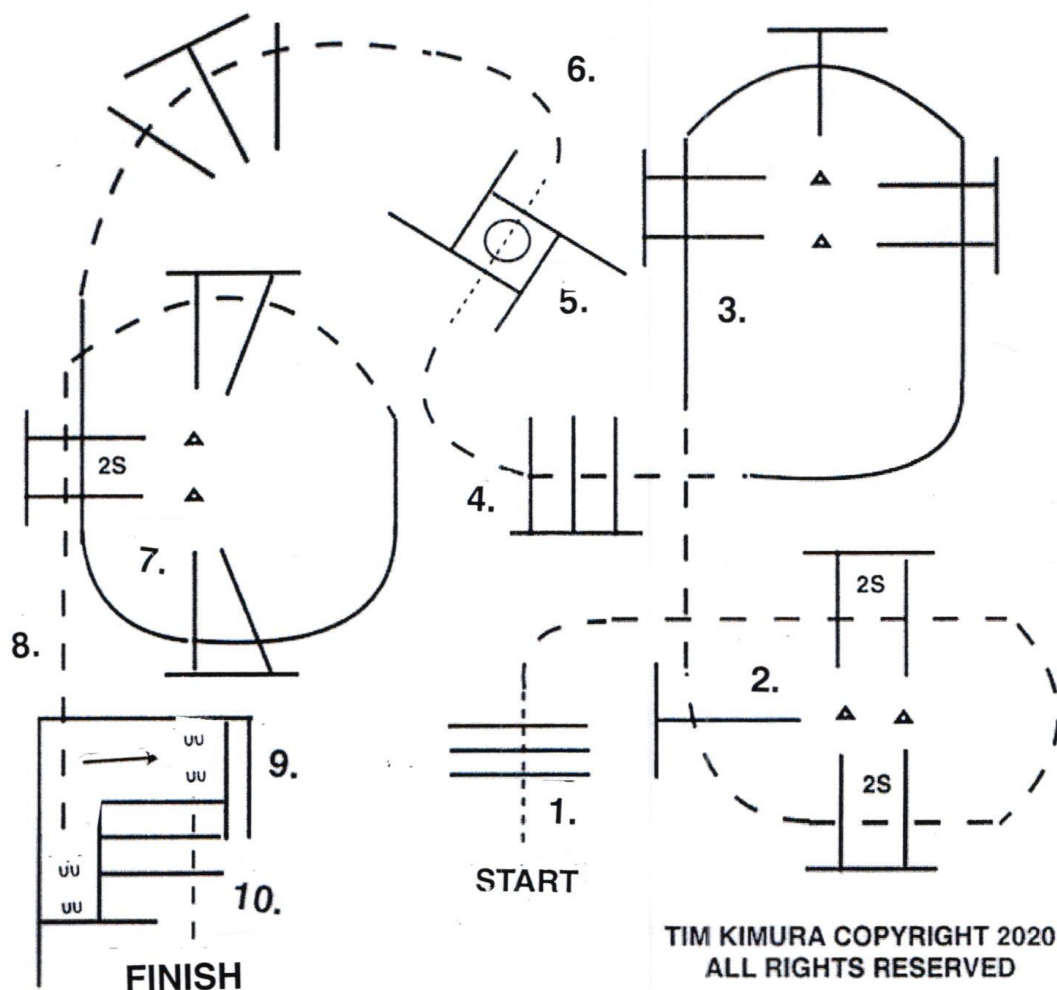


1. Walk over poles.
2. Jog over poles.
3. Jog over poles.
4. Stop or break to walk, walk into box. Execute a 360 turn either way, walk out box.
5. Jog over poles.
6. Jog over poles.
7. Jog over poles.
8. Stop or break to the walk, walk over poles.

# NQHA The Dutch Championship 2020

## Trail (Open)

Show Date: 9/11- 10 - 2020

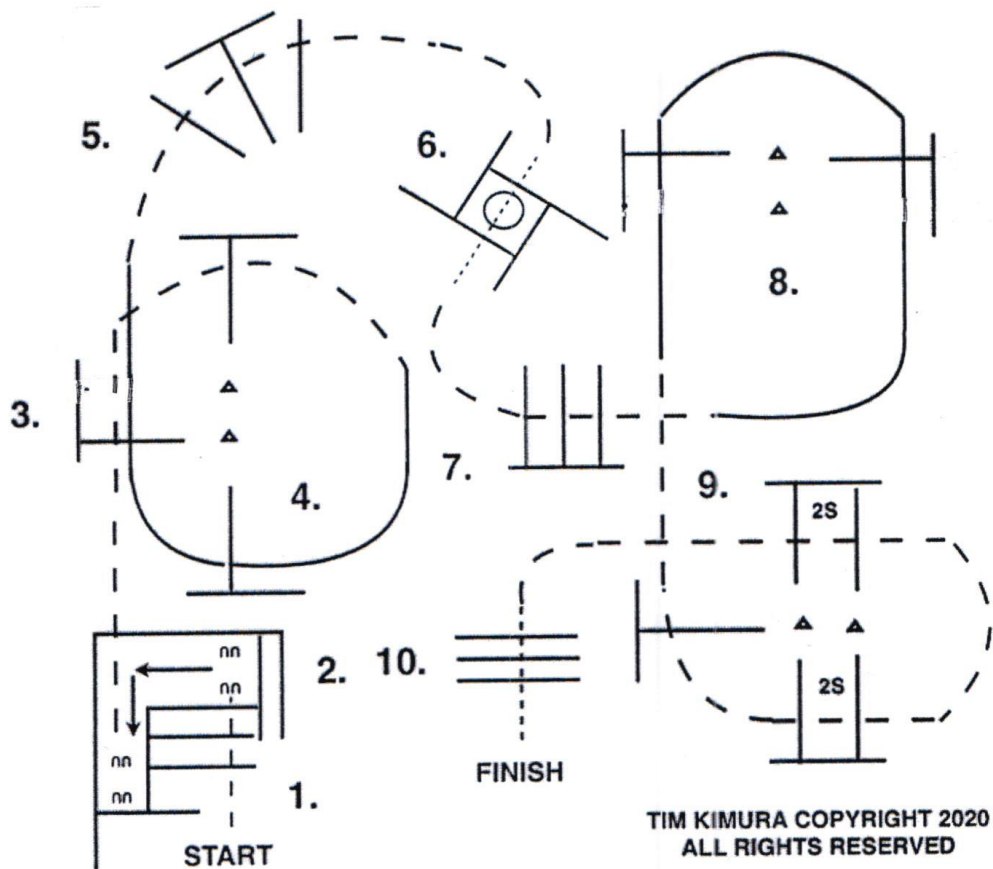


1. Walk over poles.
2. Jog over poles.
3. Lope poles (RL).
4. Break to the jog. Jog over poles.
5. Stop or break to walk , walk into box. Execute a 360 trun either way, walk out box.
6. Jog over poels.
7. Lope over poles. (LL).
8. Break to jog, jog over poles into chut and stop.
9. Back . Side pass left .
- 10.Walk over poles.

# NQHA The Dutch Championship 2020

## Trail (L1 Youth , Youth)

Show Date: 9/11- 10 - 2020



1. Walk Over poles, into chute and stop.
2. Side pass left ,then back into chute.
3. Jog out chute, jog over poles
4. Lope over poles (RL).
5. Break to jog, jog over poles.
6. Stop or break to walk, walk into box. Execute a 360 turn either way, walk out box.
7. Jog over poles.
8. Lope over poles (LL).
9. Break to jog, jog over poles.
10. Stop or break to walk, walk over poles.

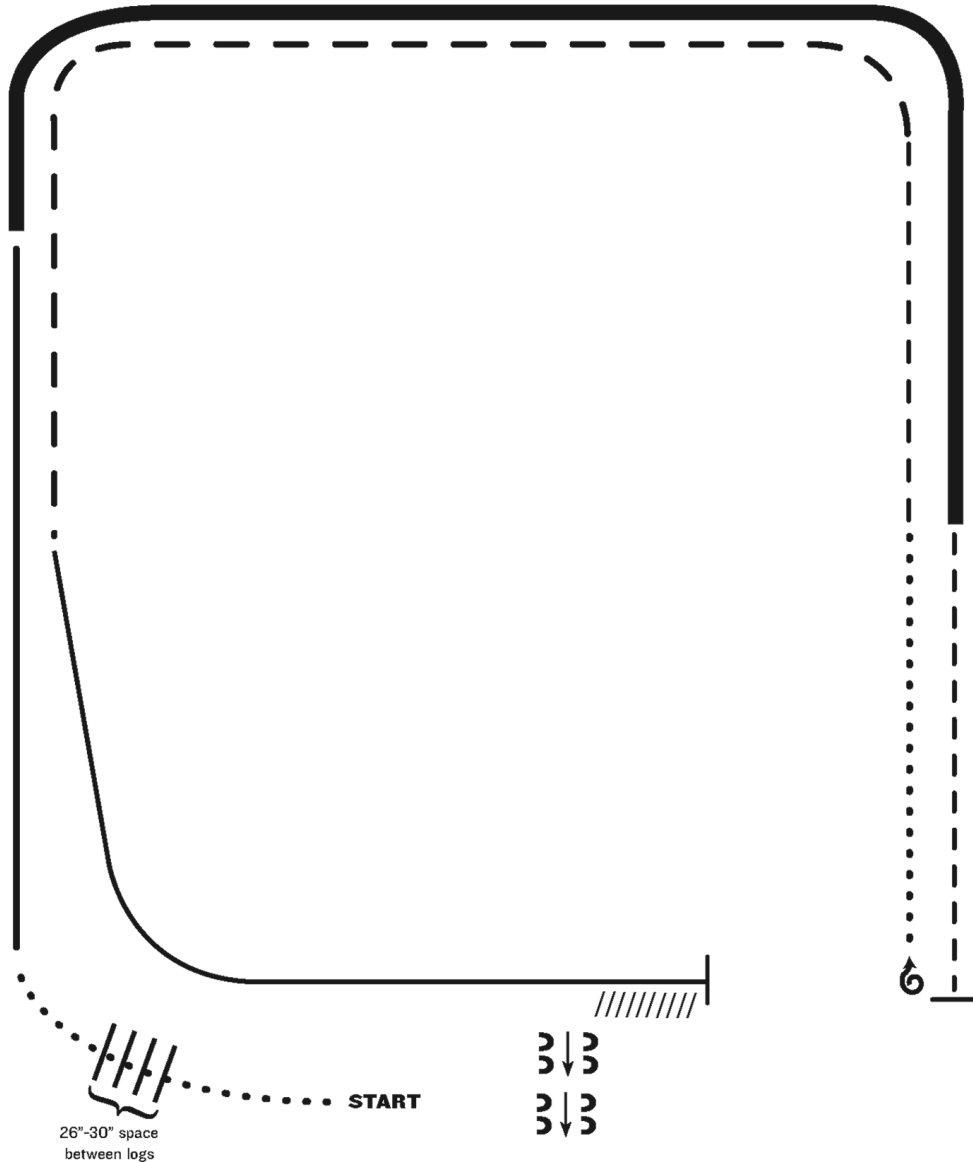
# NQHA The Dutch Championship 2020

## Ranch Riding (L1 Open, NQHA)

Show Date: 9/11- 10 - 2020

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Walk
2. Walk over logs
3. Lope right lead
4. Extended lope (right lead)
5. Trot
6. Stop, 1 1/2 turns right
7. Walk
8. Trot
9. Extended trot
10. Lope left lead
11. Stop and Back
12. Side pass right

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

Pattern Provided by:

**NQHA**

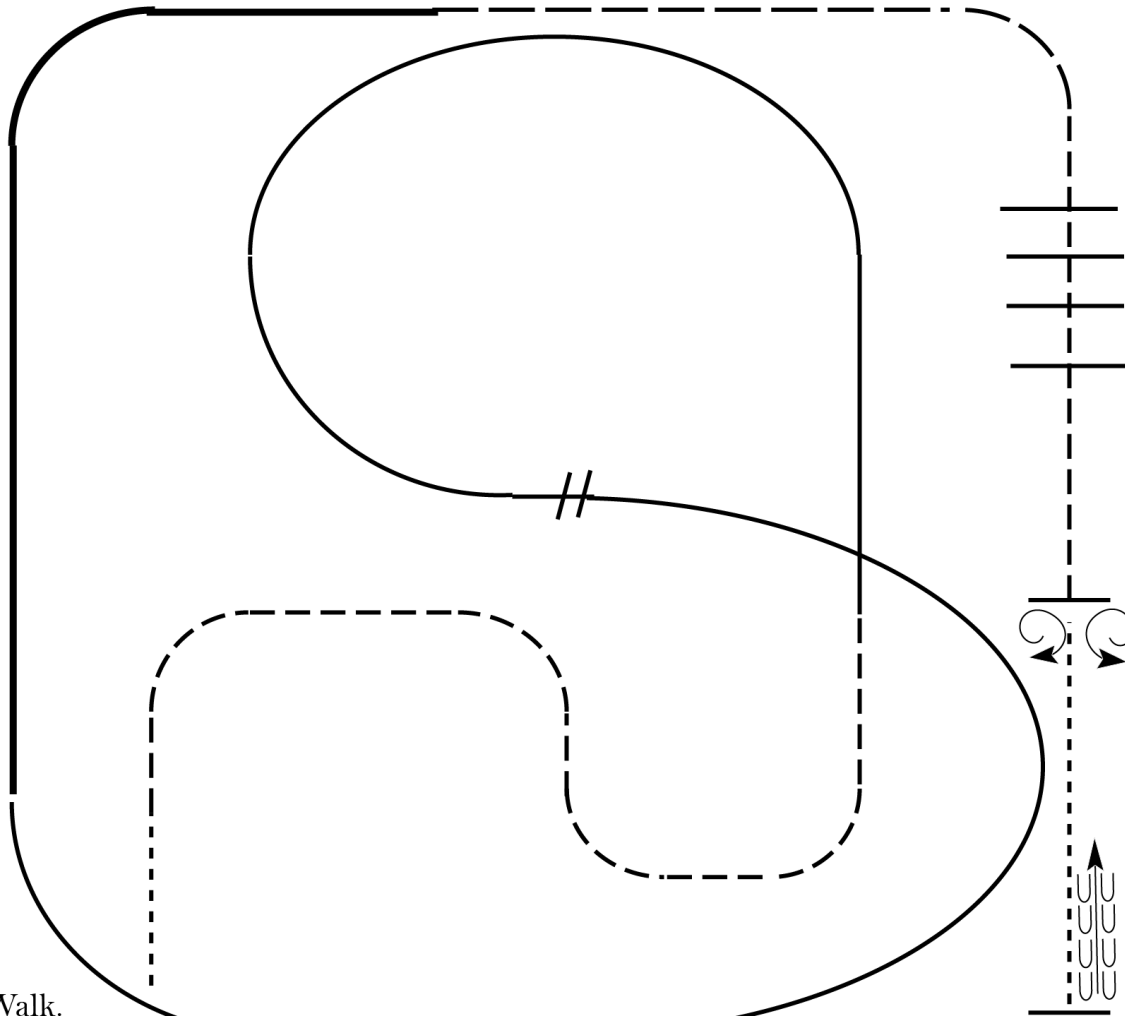
# NQHA The Dutch Championship 2020

## Ranch Riding (L1 Youth, L1 Amateur)

Show Date: 9/11- 10 - 2020

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1. Walk.
2. Trot serpentine
3. Lope left lead around end of arena and then diagonally across arena.
4. Change leads (simple or flying) and
5. Lope on the right lead around end of the arena.
6. Extend lope on the straight away around corner to center of arena.
7. Extend trot around corner of arena
8. Collect to a trot
9. Trot over poles
10. Stop do a 360 turn each direction (either direction 1st)
11. Walk, stop and back.

<b>Walk</b>	-----
<b>Jog</b>	- - - - -
<b>Extended Jog</b>	—————
<b>Lope</b>	—————
<b>Lead Change</b>	—————/
<b>Back</b>	←—————
<b>Marker</b>	ⓑ

Pattern Provided by:

**NQHA**

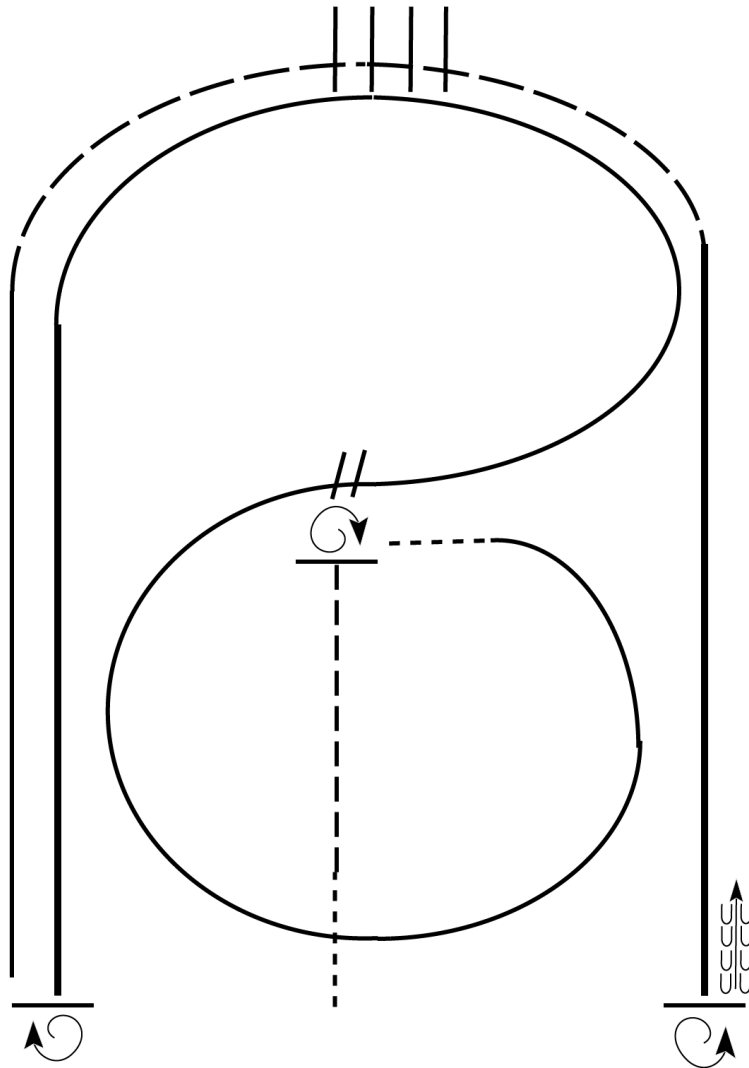
# NQHA The Dutch Championship 2020

## Ranch Riding (Youth, Amateur, Select)

Show Date: 9/11- 10 - 2020

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1. Walk
2. Jog
3. Stop, do a 1 1/4 turn to the right
4. Walk. Then, lope small circle on the right lead
5. Change leads, (simple or flying) lope left lead around end of the arena
6. Extend the lope on the left lead
7. Stop, do a 2 1/2 turns right
8. Lope straight on the right lead
9. Extend the jog around end of the arena across poles/logs
10. Extend the lope on right lead
11. Stop, do 2 turns left
12. Back

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	—————
Lead Change	⧘
Back	←←←←←
Marker	Ⓚ

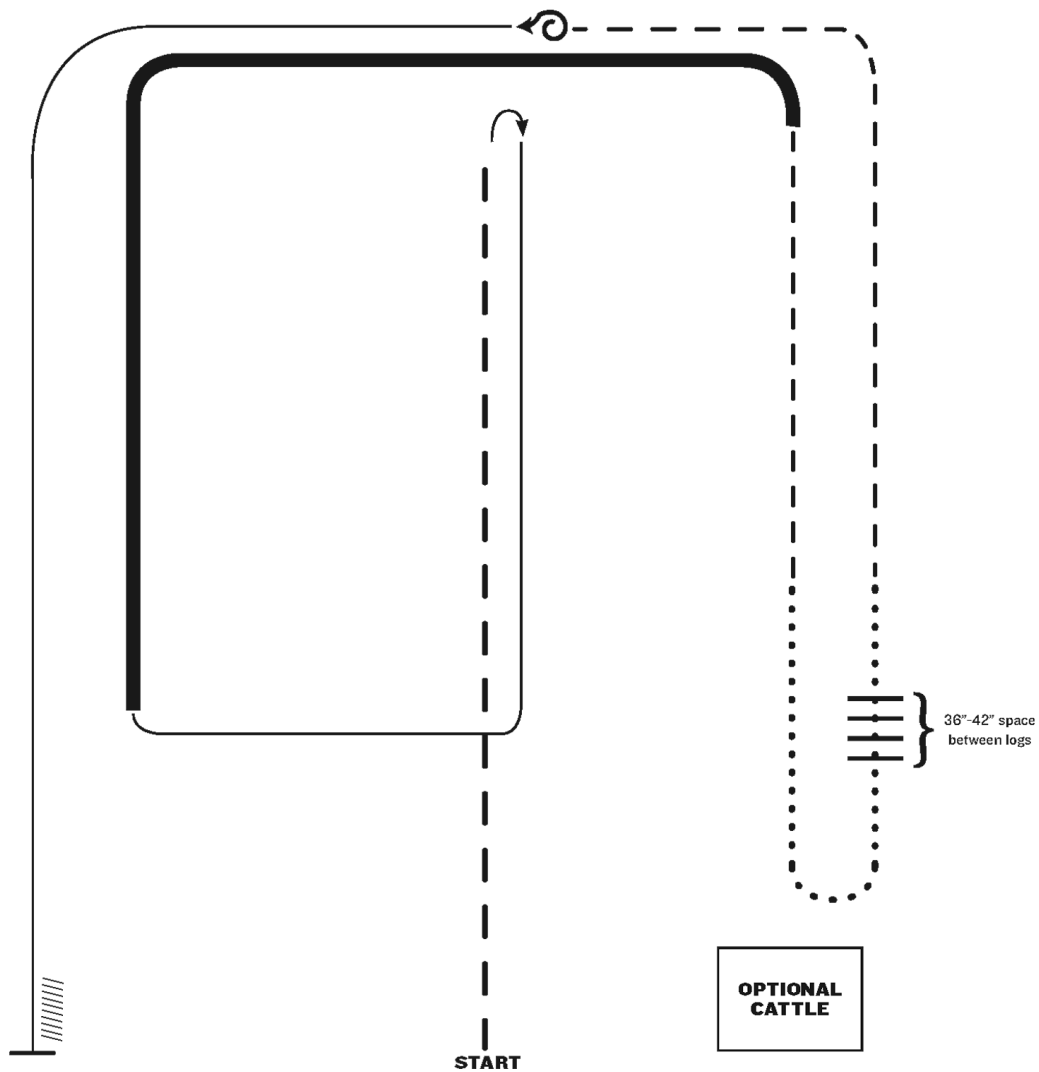
Pattern Provided by:

**NQHA**

# NQHA The Dutch Championship 2020

## Ranch Riding (Open)

Show Date: 10-09/10/11-2020



1. Extended trot
2. Stop, rollback right
3. Lope right lead
4. Extended lope (right lead)
5. Trot
6. Walk
7. Walk over logs
8. Walk
9. Trot
10. Stop, 360 left
11. Lope left lead
12. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

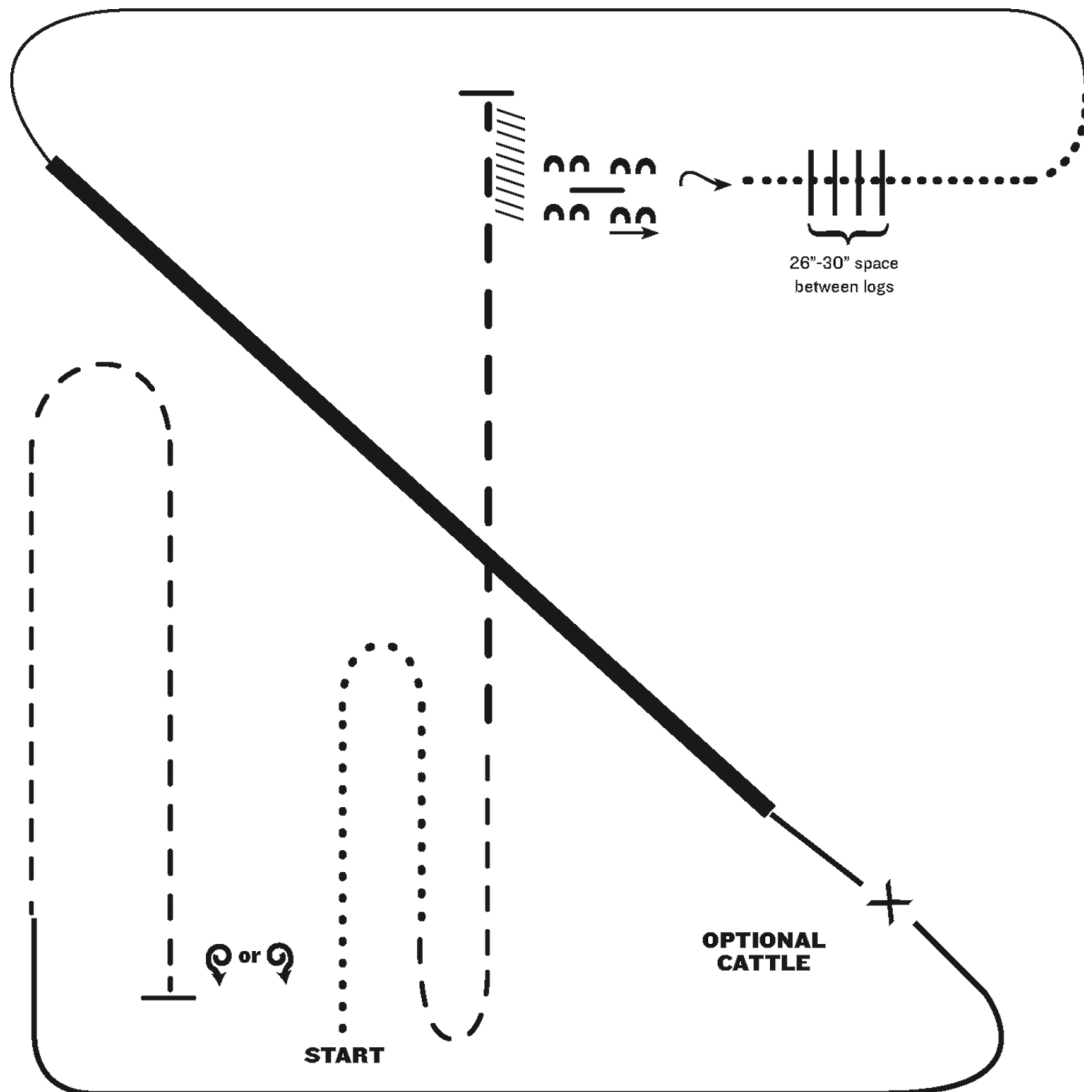
Pattern Provided by:

**NQHA**

# NQHA The Dutch Championship 2020

## Ranch Riding (Trophy)

Show Date: 9/11- 10 - 2020



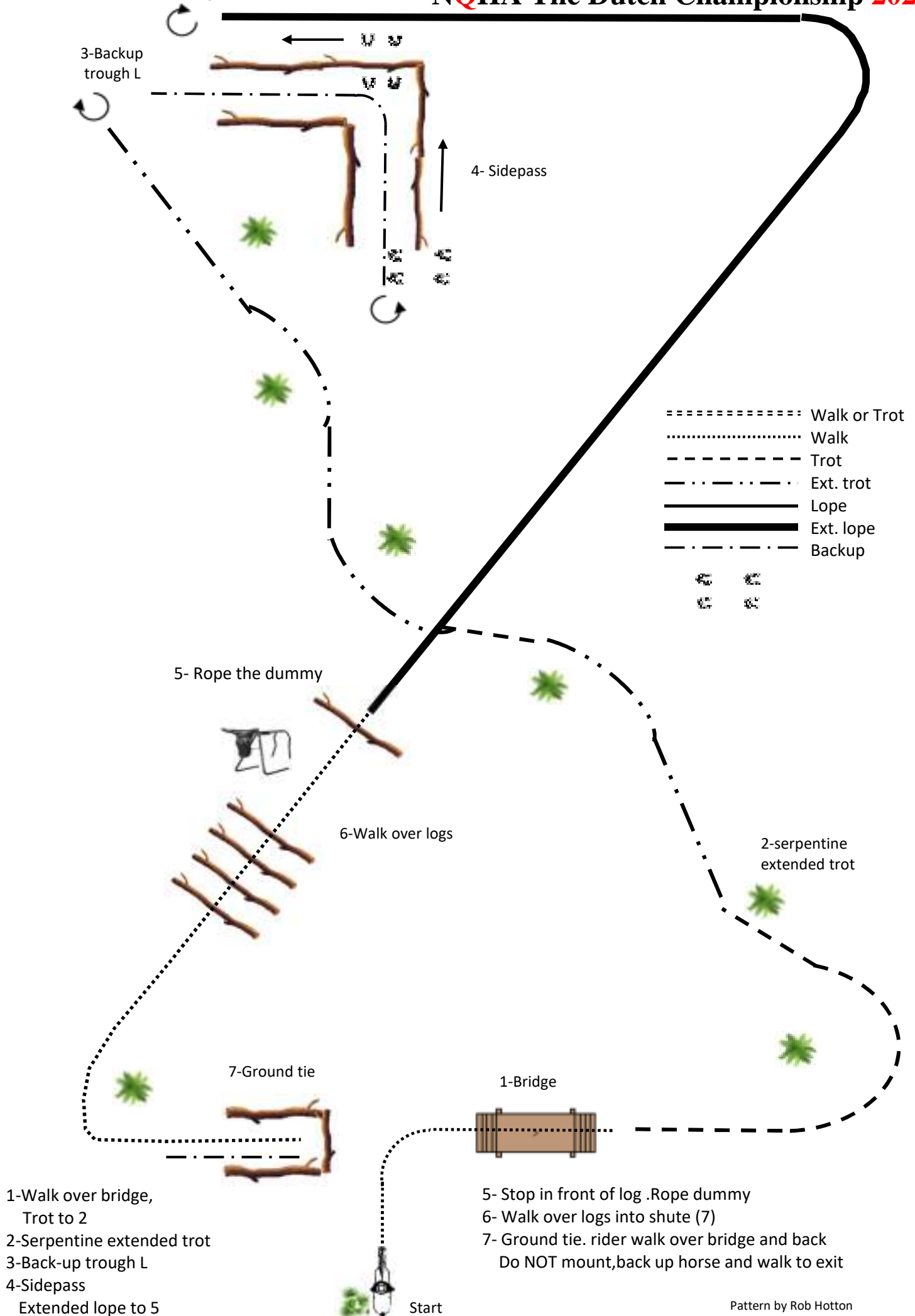
1. Walk
2. Trot
3. Extended trot
4. Stop and back
5. Side pass over log right
6. 1/4 turn right, walk over logs
7. Walk
8. Lope left lead
9. Extended lope (left lead)
10. Collect lope, change leads (simple or flying)
11. Lope right lead
12. Trot
13. Stop, one 360 degree turn either direction

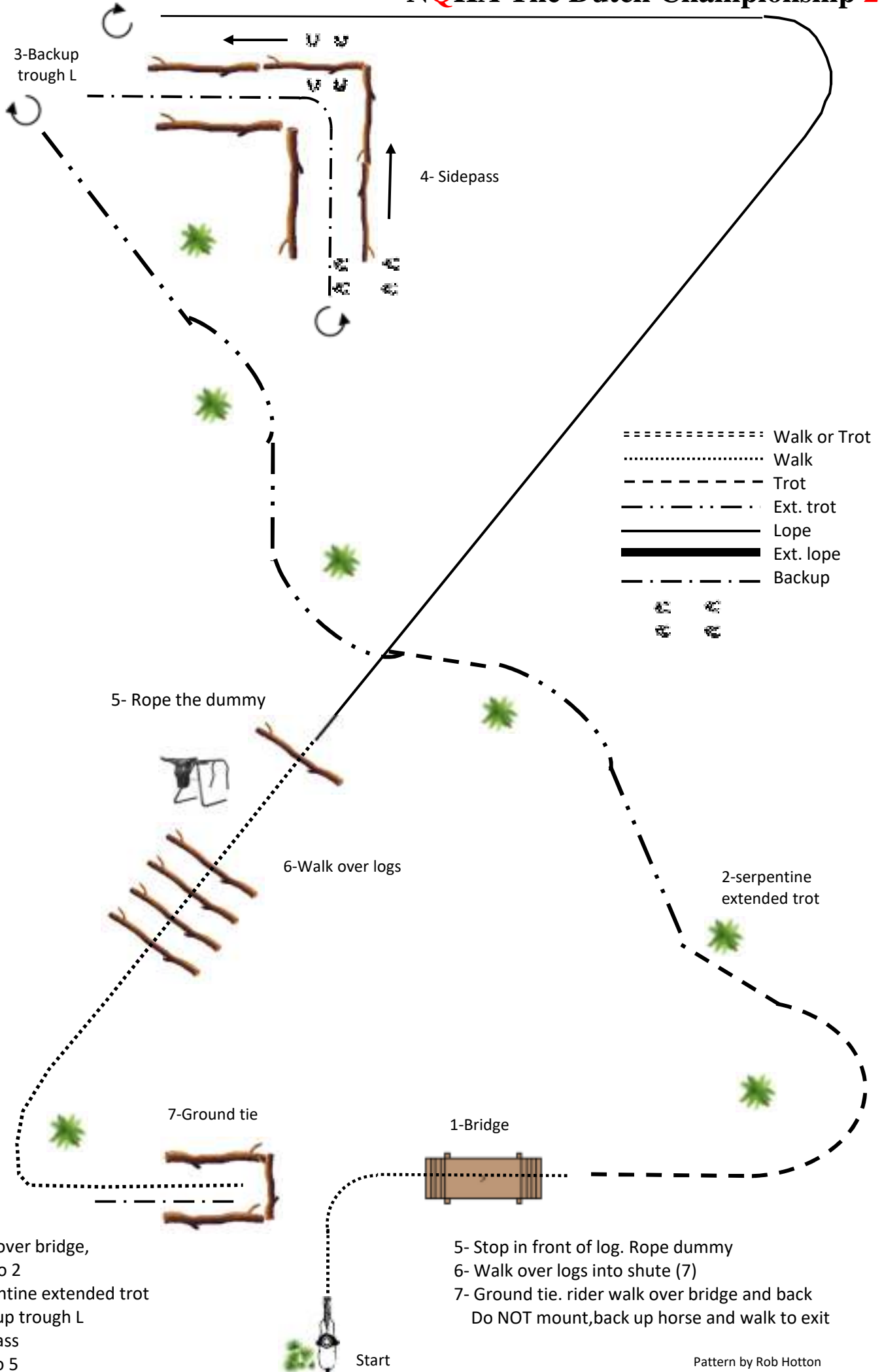
Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

Pattern Provided by:

**NQHA**

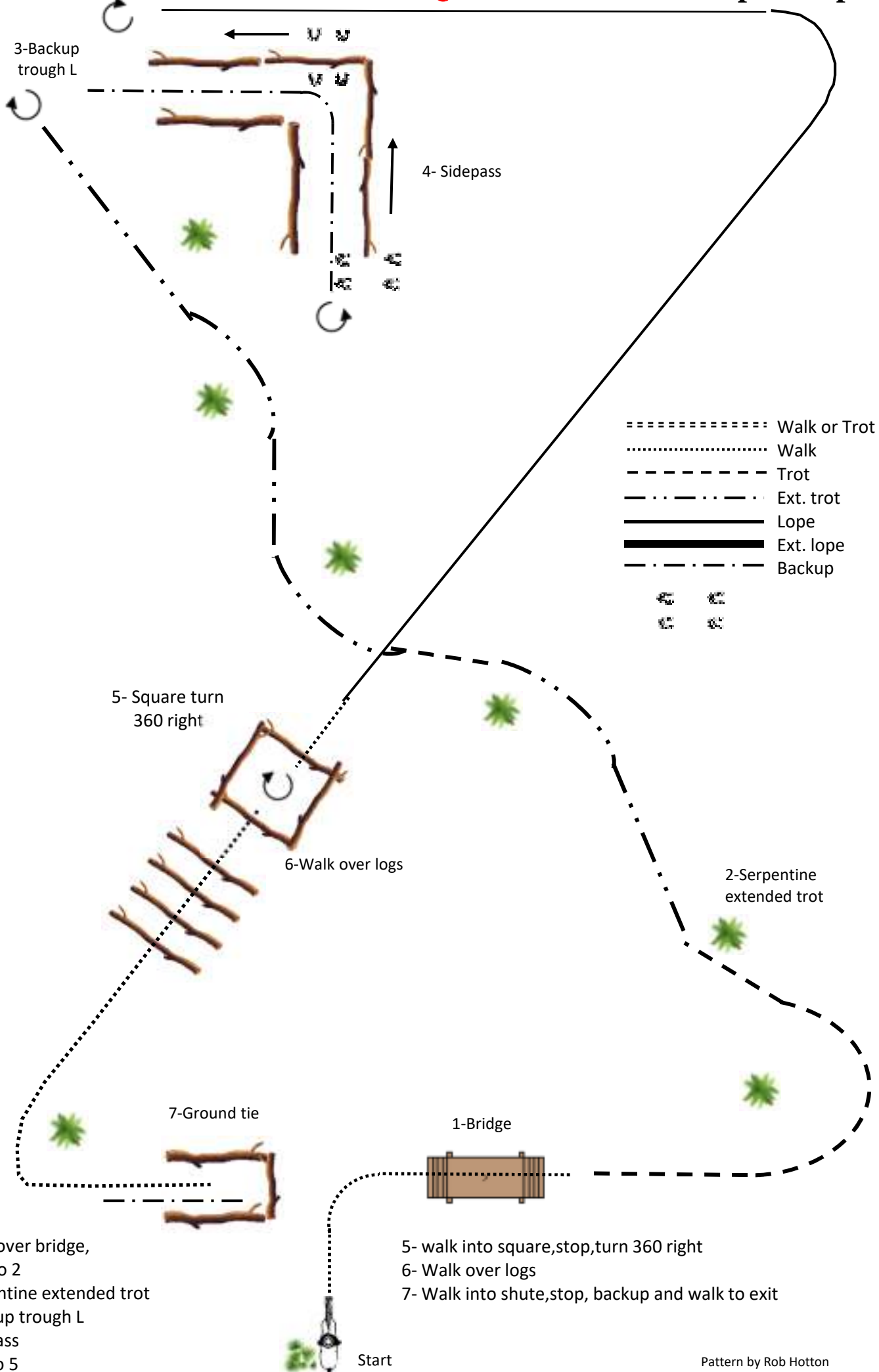






- 1-Walk over bridge, Trot to 2
- 2-Serpentine extended trot
- 3-Back-up trough L
- 4-Sidepass lope to 5

- 5- Stop in front of log. Rope dummy
- 6- Walk over logs into chute (7)
- 7- Ground tie. rider walk over bridge and back DO NOT mount, back up horse and walk to exit



- ===== Walk or Trot
- ..... Walk
- - - - - Trot
- . - . - . Ext. trot
- Lope
- Ext. lope
- - - - - Backup

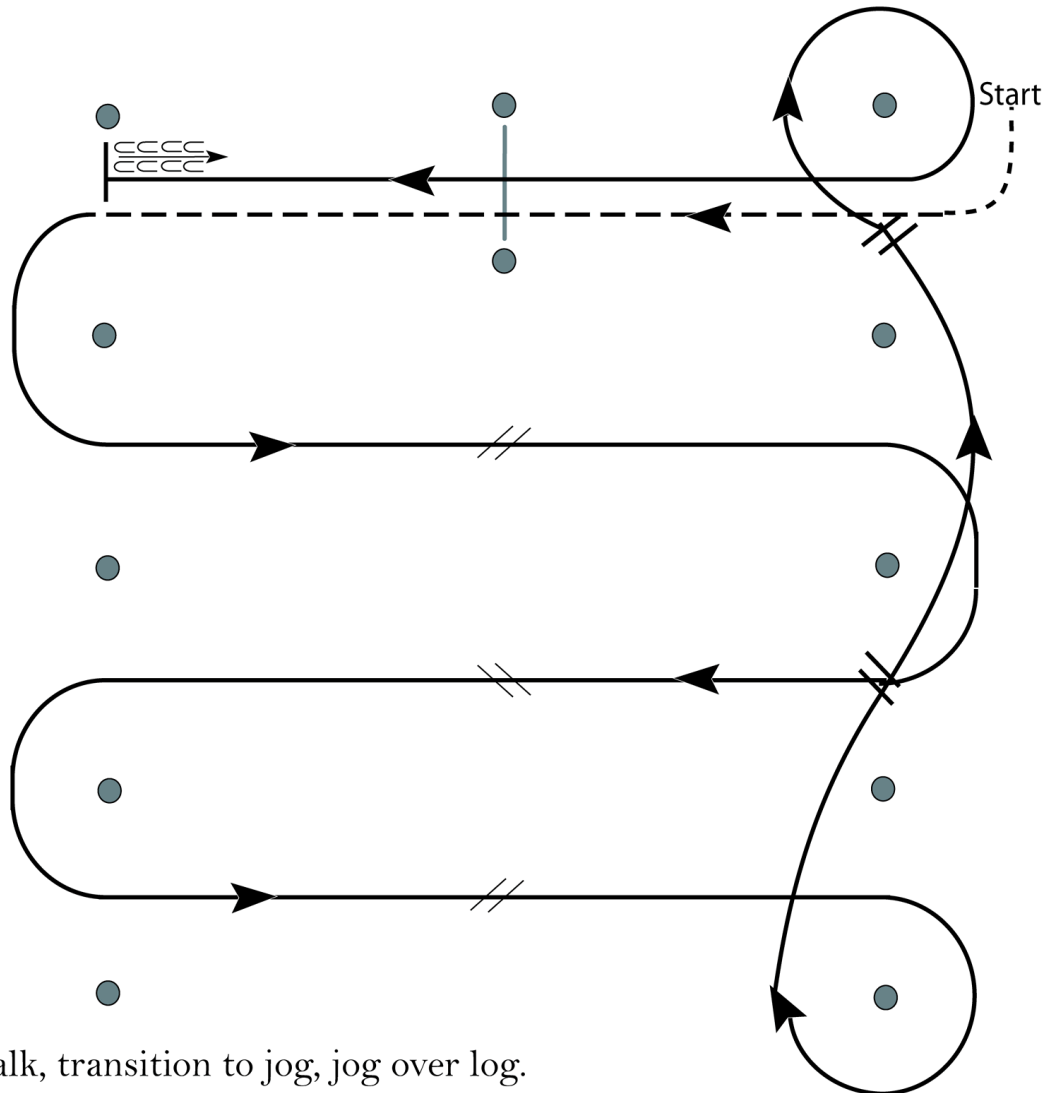
- 1-Walk over bridge, Trot to 2
- 2-Serpentine extended trot
- 3-Back-up trough L
- 4-Sidepass lope to 5

- 5- walk into square, stop, turn 360 right
- 6- Walk over logs
- 7- Walk into shute, stop, backup and walk to exit

# NQHA The Dutch Championship 2020

## Western Riding (L1 Open, NQHA)

Show Date: 9/11- 10 - 2020



1. Walk, transition to jog, jog over log.
2. Transition to left lead lope.
3. First crossing change.
4. Second crossing change.
5. Third crossing change.
6. Circle and first line change.
7. Second line change and circle.
8. Lope log.
9. Stop and back.

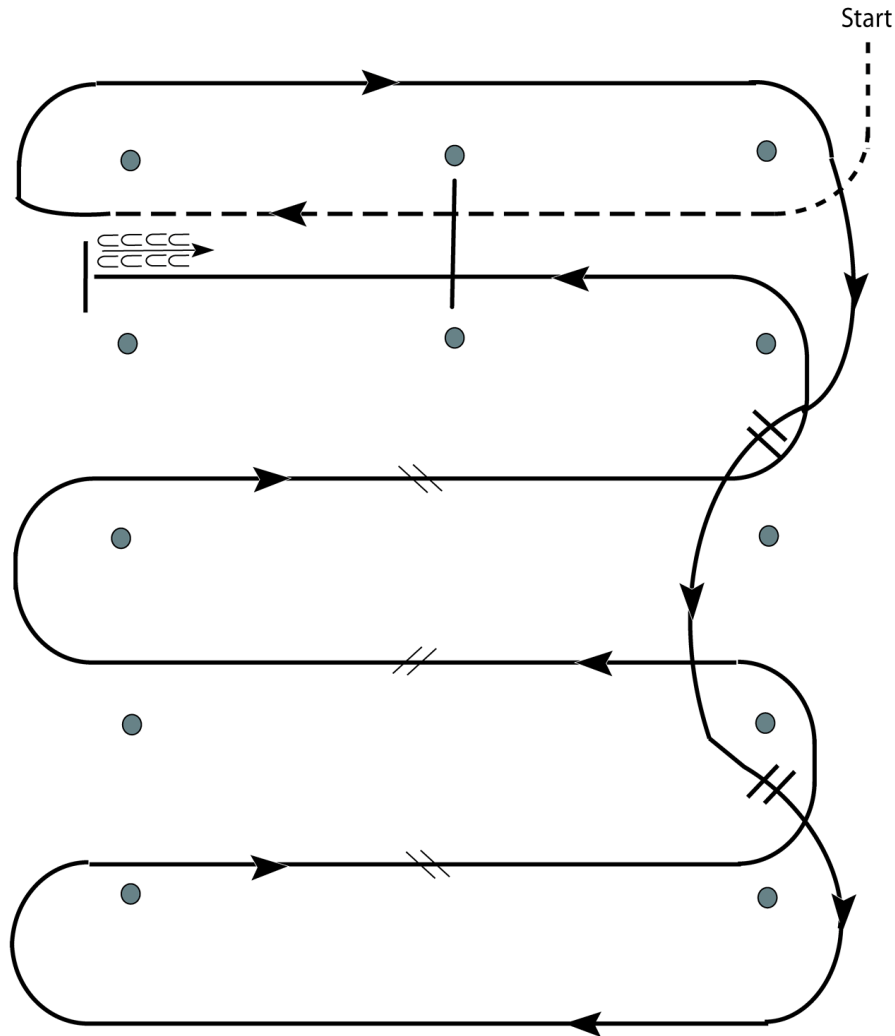
Pattern Provided by:

**NQHA**

# NQHA The Dutch Championship 2020

## Western Riding (L1 Youth, L1 Amateur)

Show Date: 9/11- 10 - 2020



1. Walk, transition to jog, jog over log.
2. Transition to right lead and lope around end.
3. First line change.
4. Second line change. Lope around end of arena.
5. First crossing change.
6. Second crossing change.
7. Third crossing change.
8. Lope over log.
9. Lope, stop and back.

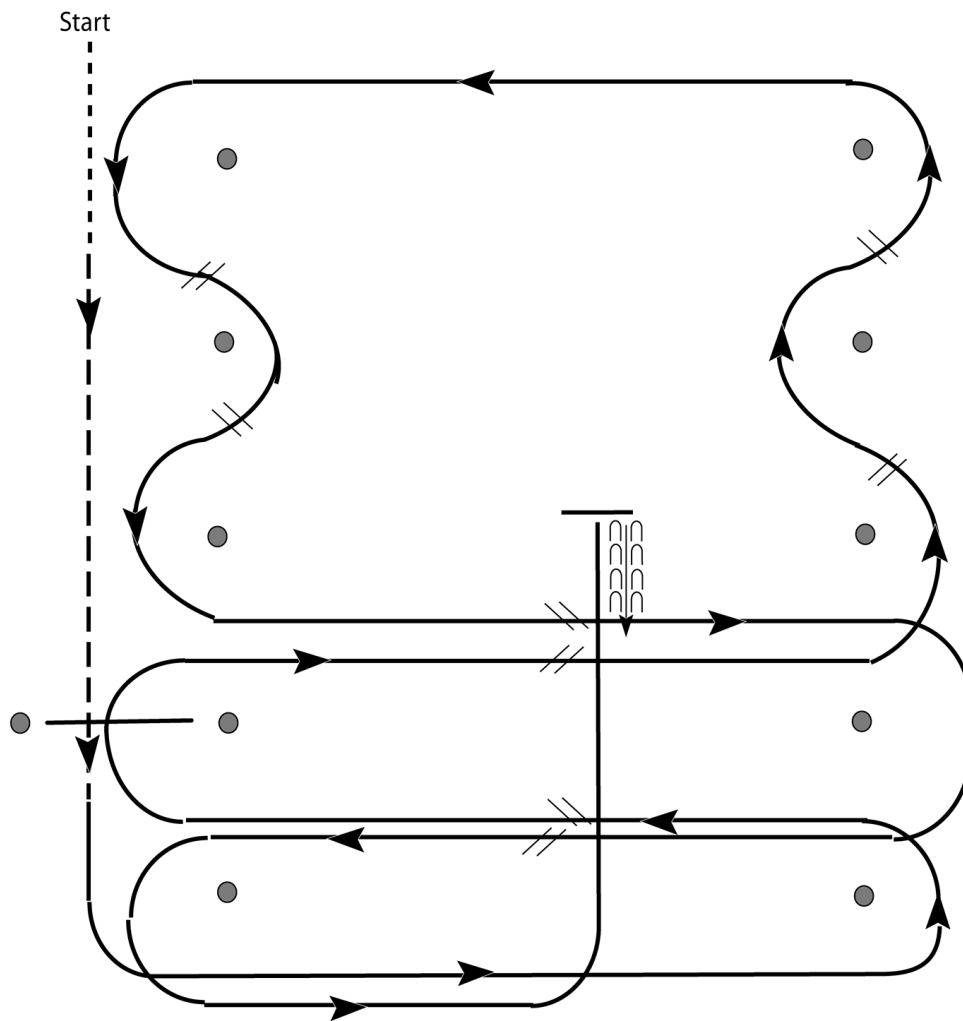
Pattern Provided by:

**NQHA**

# NQHA The Dutch Championship 2020

## Western Riding (Youth, Amateur)

Show Date: 9/11- 10 - 2020



1. Walk, transition to jog, jog over log.
2. Transition to left.
3. First crossing change.
4. Lope over log.
5. Second crossing change.
6. First line change.
7. Second line change.
8. Third line change.
9. Fourth line change.
10. Third crossing change.
11. Fourth crossing change.
12. Lope up the center, stop and back.

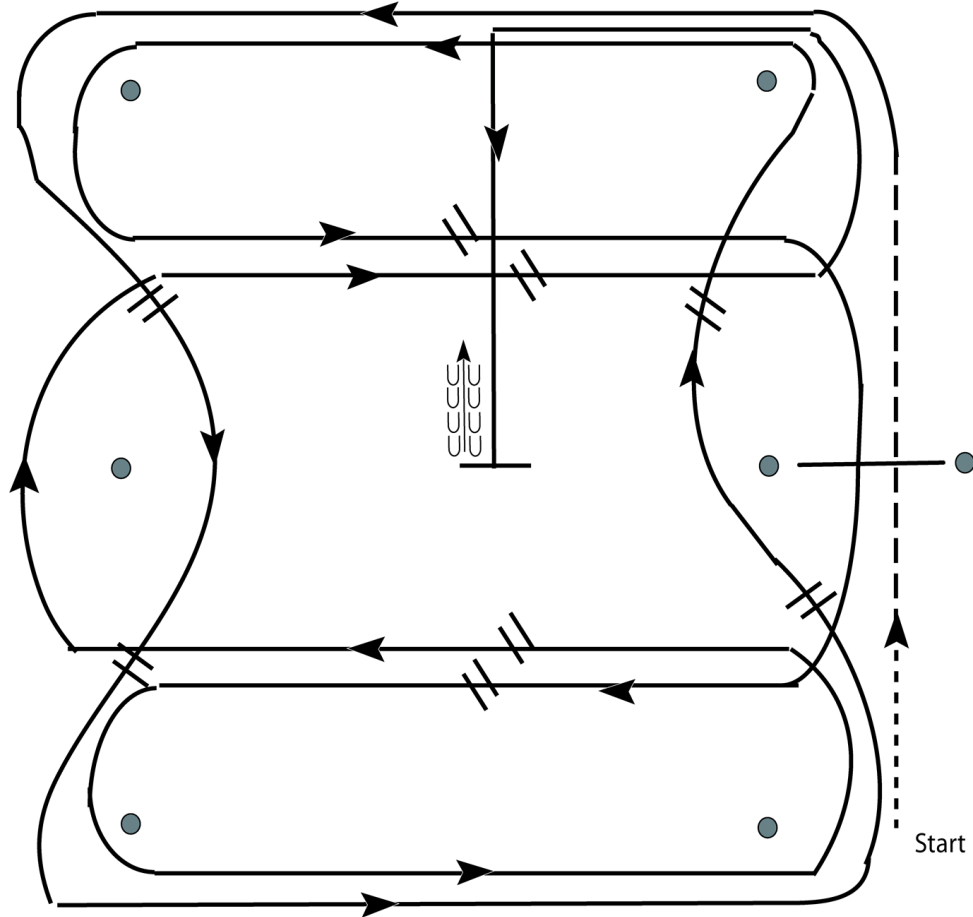
Pattern Provided by:

**NQHA**

# NQHA The Dutch Championship 2020

## Western Riding (Open)

Show Date: 9/11- 10 - 2020



1. Walk, transition to jog, jog over log.
2. Transition to the lope, on the left lead.
3. First line change.
4. Second line change.
5. Third line change.
6. Fourth line change.
7. First crossing change.
8. Lope over the log.
9. Second crossing change.
10. Third crossing change.
11. Fourth crossing change.
12. Lope, stop and back.

Pattern Provided by:

**NQHA**

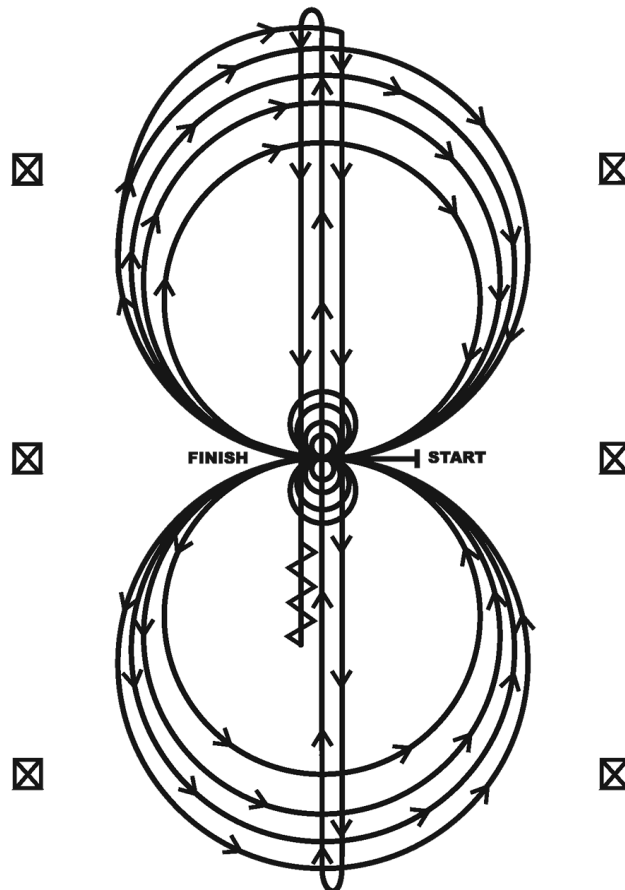
w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m

## Reining (Youth)

Show Date: 9/11- 10 - 2020

### REINING PATTERN 4



Horses may walk or jog to the center of the arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the right lead, complete three circles to the right: the first two large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the left. Hesitate.
5. Beginning on the right lead, run a large fast circle to the right, change leads at the center of the arena, run a large fast circle to the left, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback—no hesitation.
7. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
8. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

Pattern Provided by:

**NQHA**

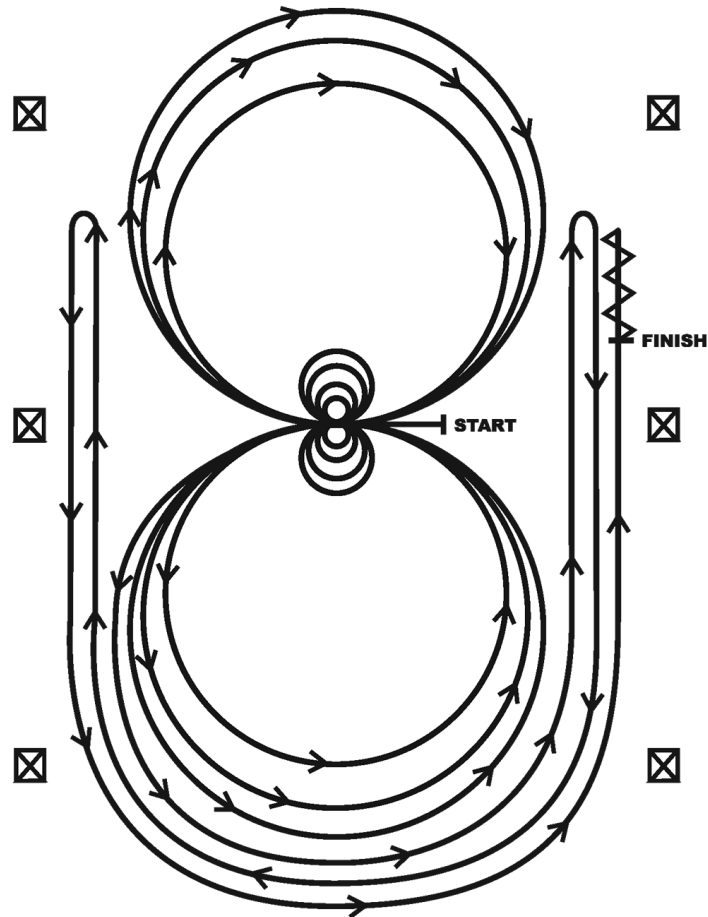


# NQHA The Dutch Championship 2020

## Reining (Amateur)

Show Date: 9/11- 10 - 2020

### REINING PATTERN 6



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the right. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate the completion of the pattern.

Pattern Provided by:

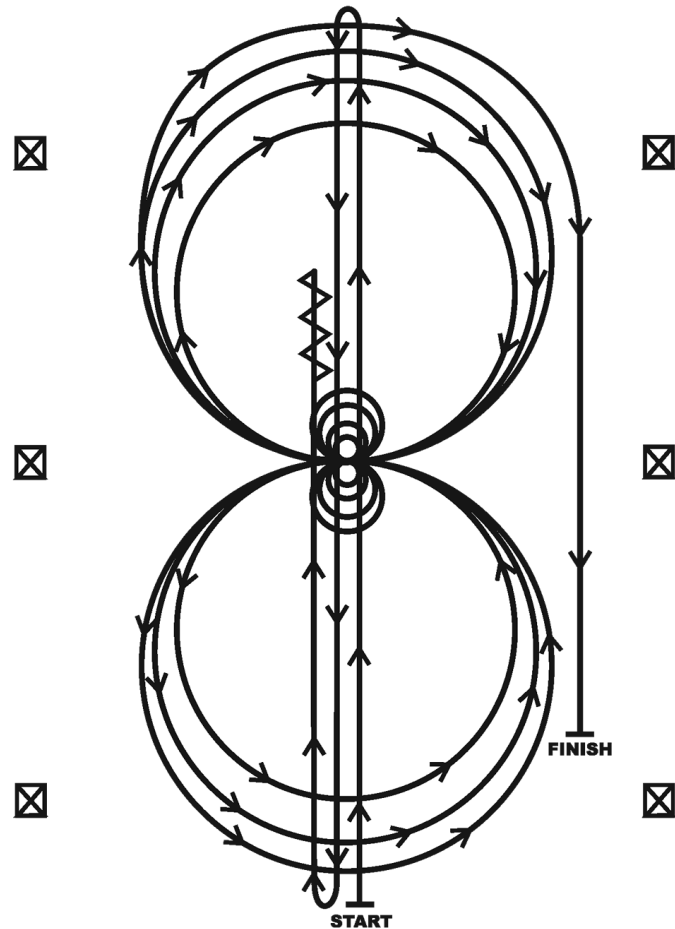
**NQHA**

# NQHA The Dutch Championship 2020

## Reining (Open)

Show Date: 9/11- 10 - 2020

### REINING PATTERN 7



1. Run at speed to the far end of the arena past the end marker and do a left rollback—no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback—no hesitation.
3. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
4. Complete four spins to the right. Hesitate.
5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
6. Beginning on the right lead, complete three circles to the right: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
7. Complete three circles to the left: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
8. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

Pattern Provided by:

**NQHA**